SCORE

KRONOS FIFTY FOR THE FUTURE

Terry Riley

(arr. Jacob Garchik and Reshena Liao)

This Assortment of Atoms - One Time Only! (2016)

Composed for ***Kronos Fifty for the Future***

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Terry Riley's *This Assortment of Atoms - One Time Only!* was commissioned as part of the Kronos Performing Arts Association's *Kronos Fifty for the Future*, which is made possible by a group of adventurous partners, including Carnegie Hall and many others.

PUBLISHED BY
Kronos Performing Arts Association
P.O. Box 225340
San Francisco, CA 94122
kronosquartet.org

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This Assortment of Atoms - One Time Only!

I. Lunch in Chinatown

Full Score

Terry Riley

Performance Note:

The Melody Page consists of melodic fragments a, b, c, d, e, f, and g. These fragments can be played as isolated cells or offset in repeating echoes to form waves, each wave of echoes getting softer. Adjacent patterns can be combined in the same way. "The Gift – Echoes of Primordial Time" from my Salome Dances for Peace *may be used as a model. All may be repeated with variations in the points of imitation, dynamics, etc.*

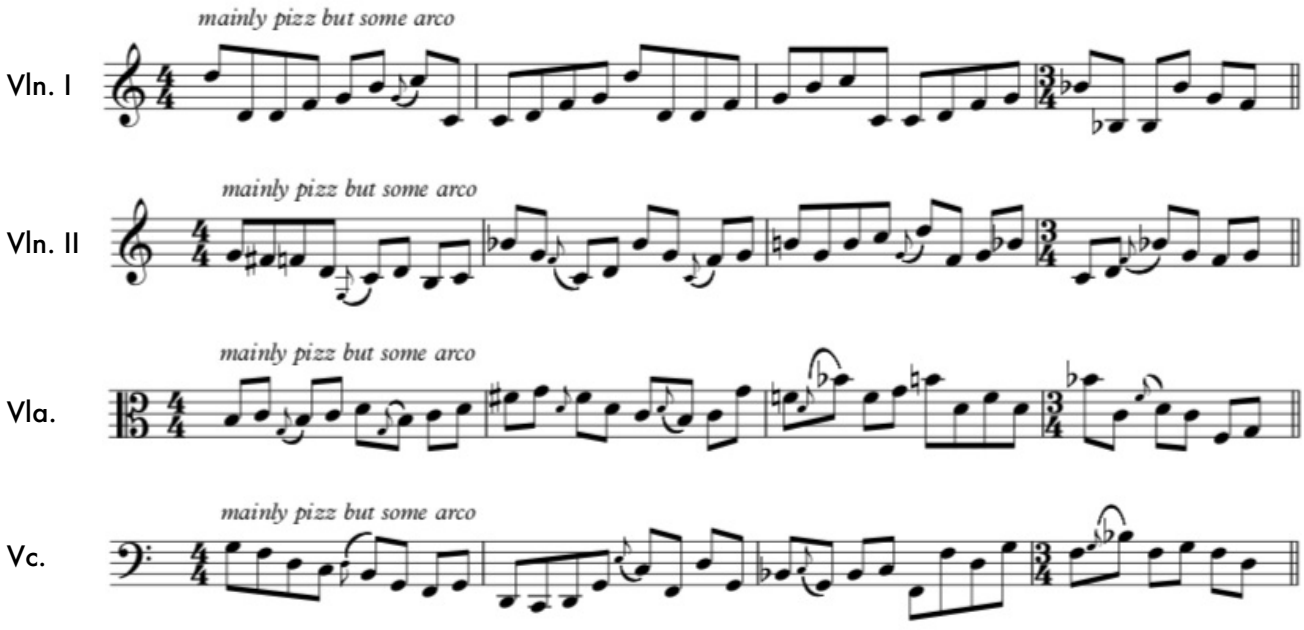
The text can be spoken or sung in unison or in counterpoint.

The Continuum can be used as a backdrop to the Melody Page, or played as its own event. Any note in the Continuum patterns may become a long sustained note so at some point the action can become frozen in a sustained four-note chord. Try to cook up different versions for each performance. Bon Appetit!

Text

How have you been?
Great!
Me too!
What have you been up to recently?
Oh! Let me think...
We played in Paris, London, Spain.
Oh! Our waiter's here.
What shall we order then?

Continuum



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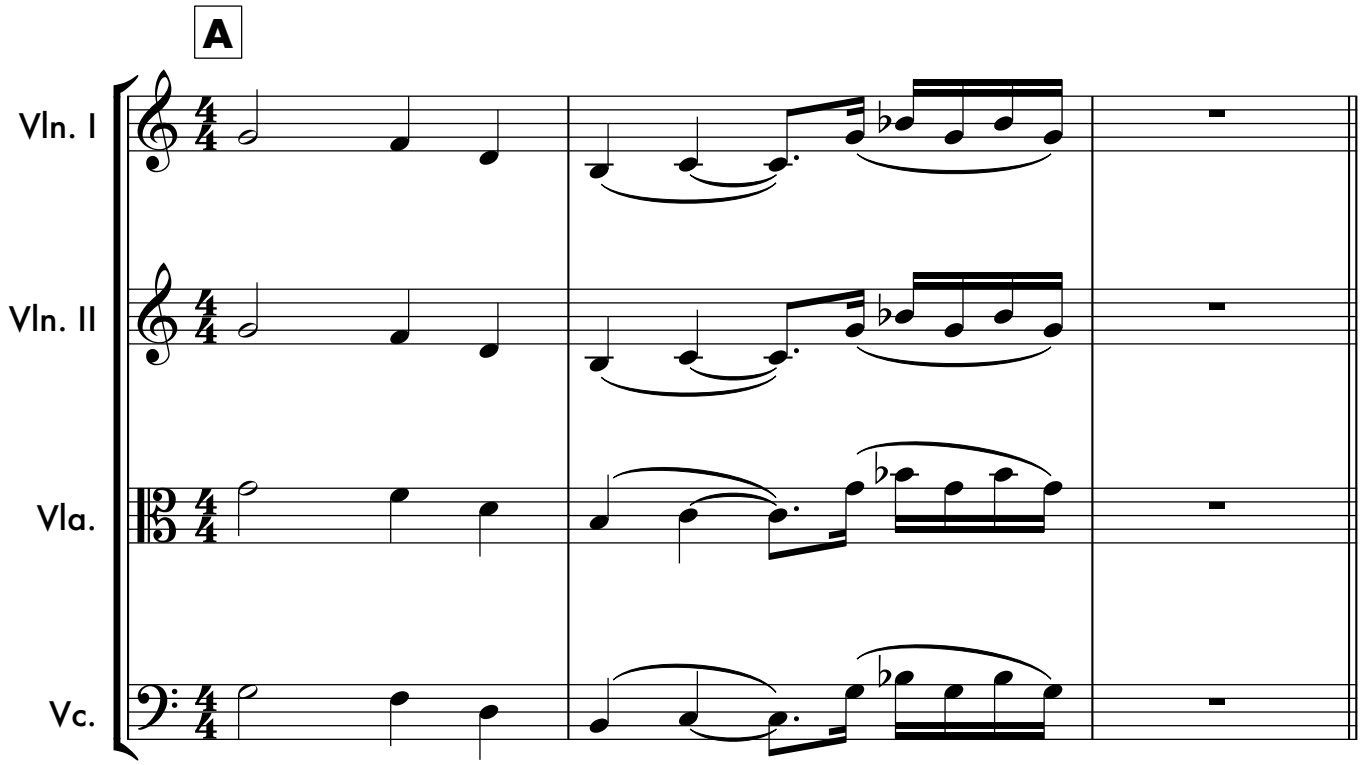
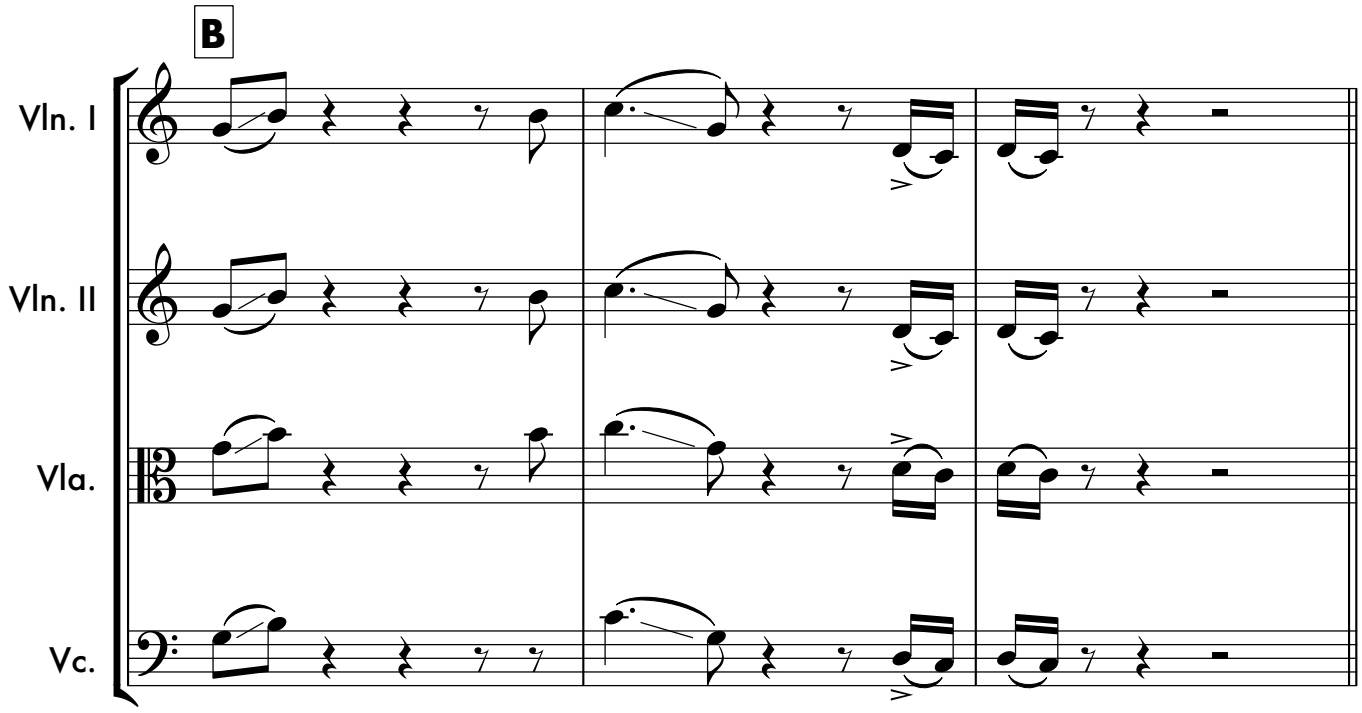
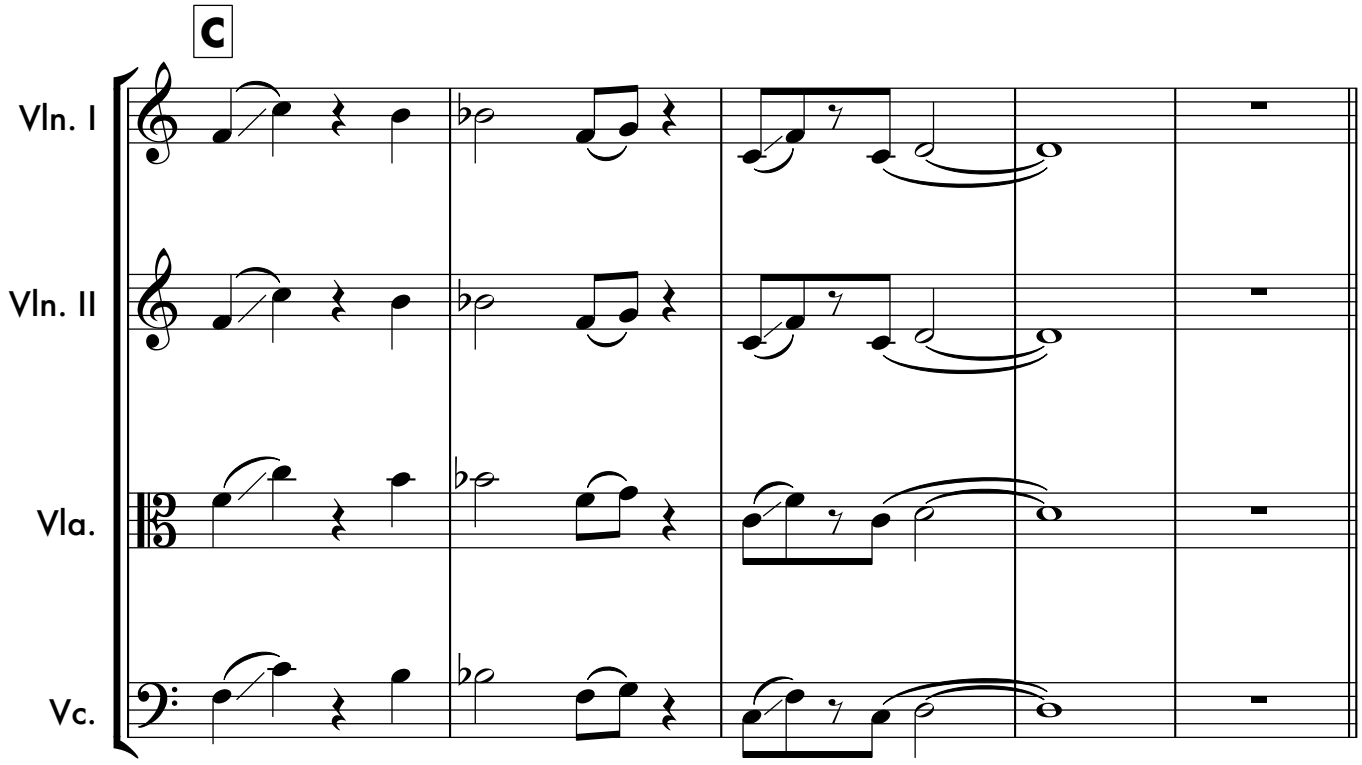
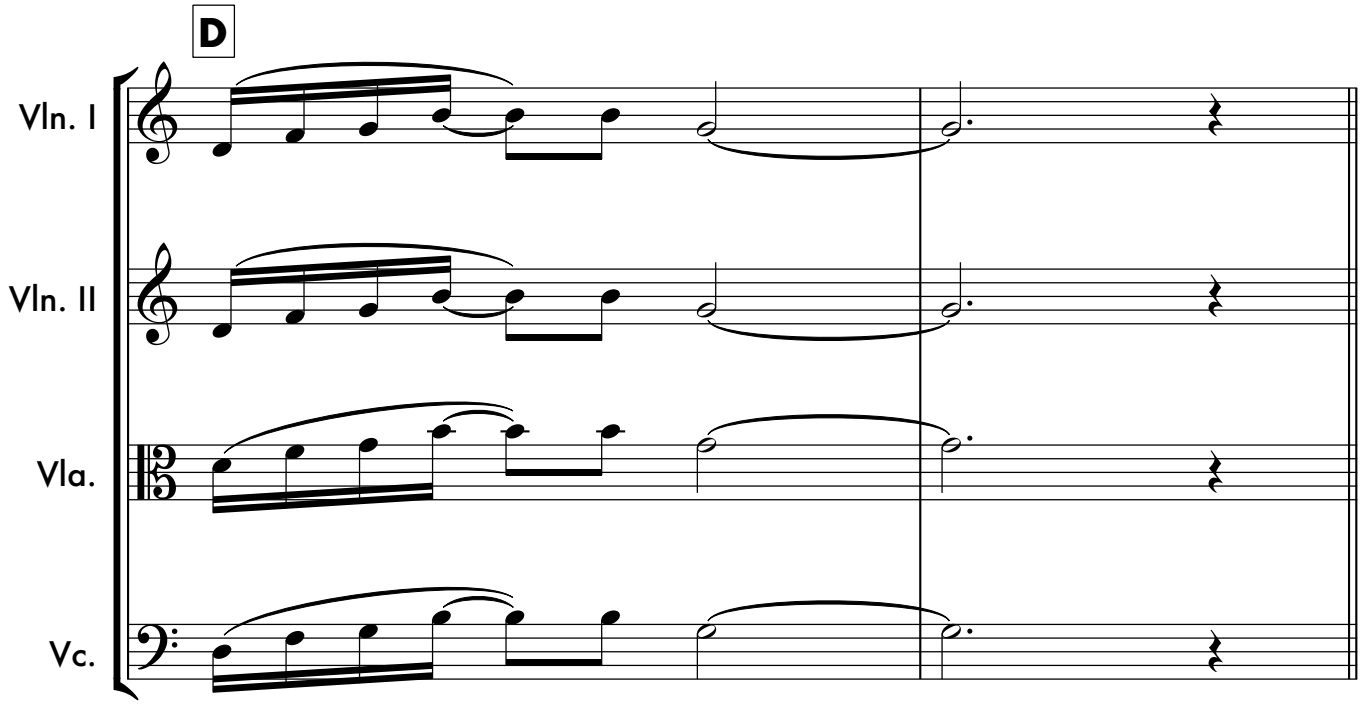
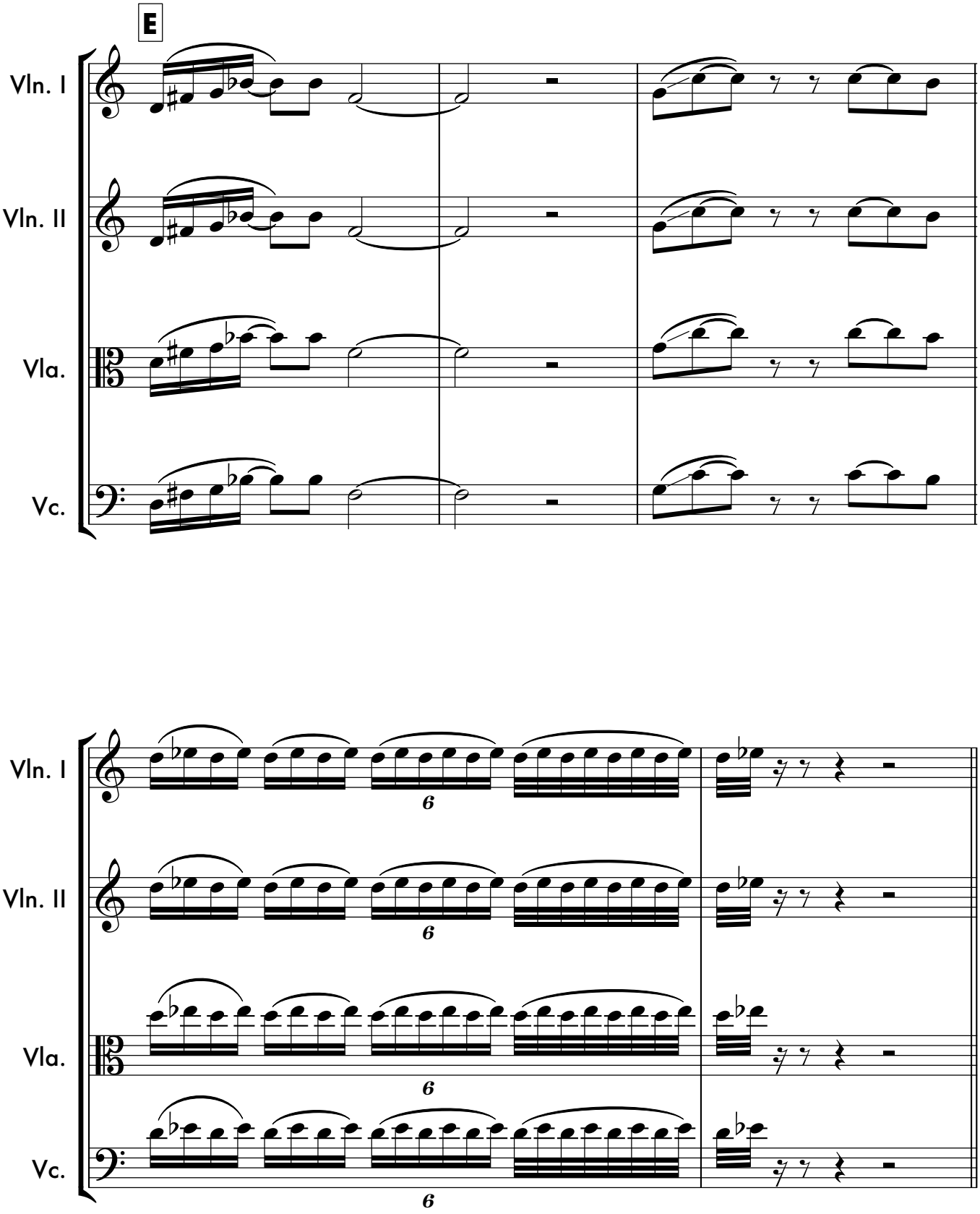
Melodic Fragments (A-G)

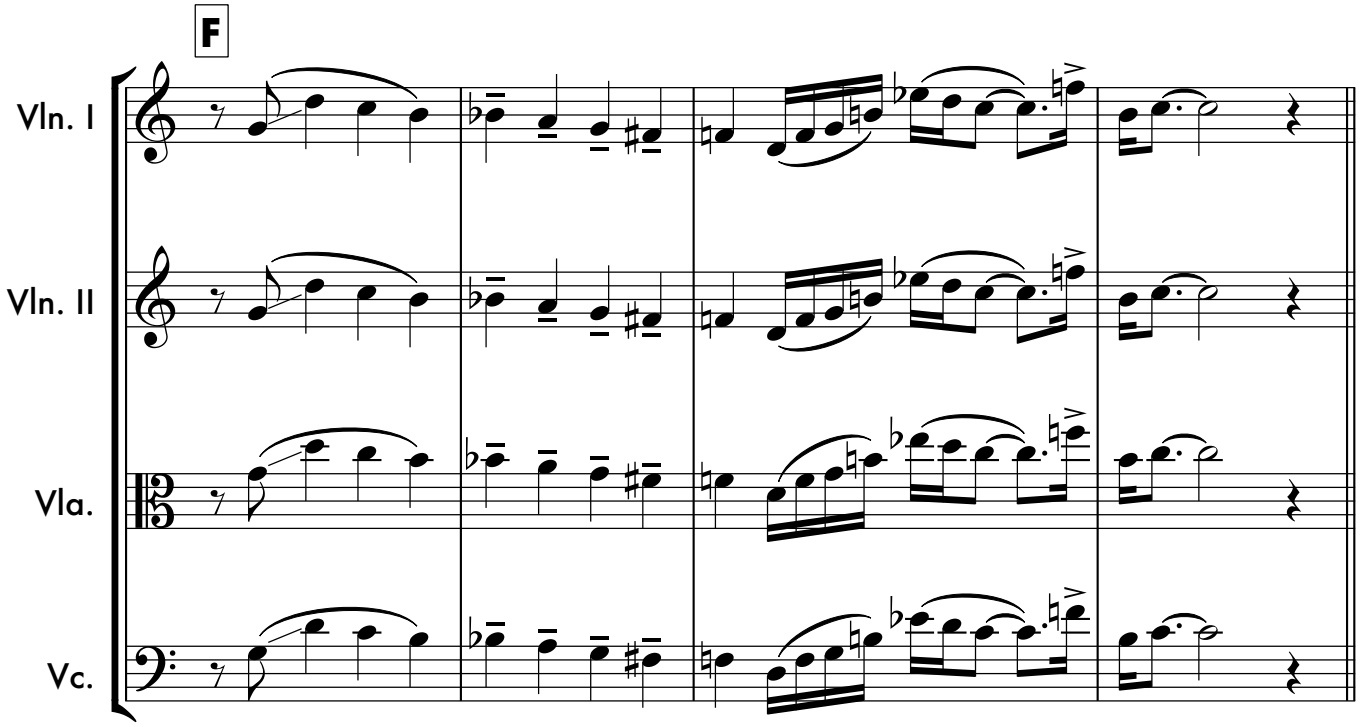


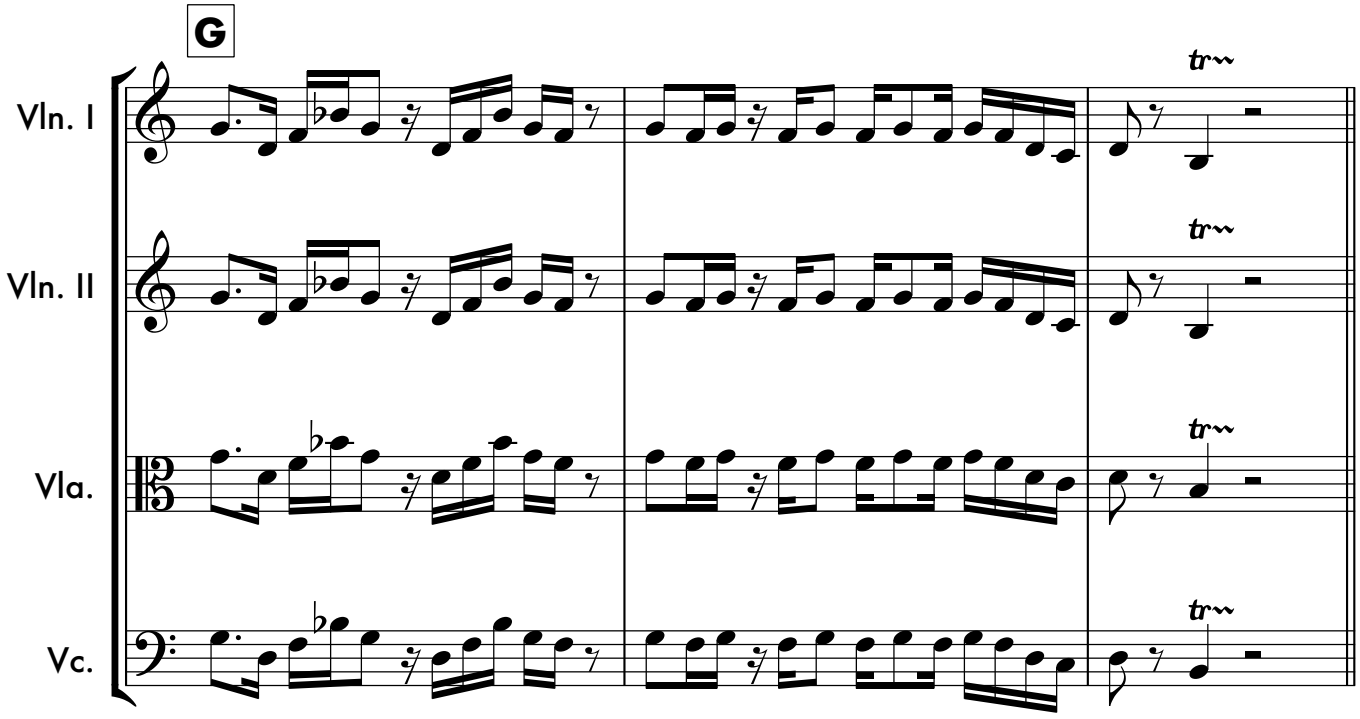



C
Vln. I
Vln. II
Vla.
Vc.


D
Vln. I
Vln. II
Vla.
Vc.


E
Vln. I
Vln. II
Vla.
Vc.
6
6
6
6


F
Vln. I
Vln. II
Vla.
Vc.

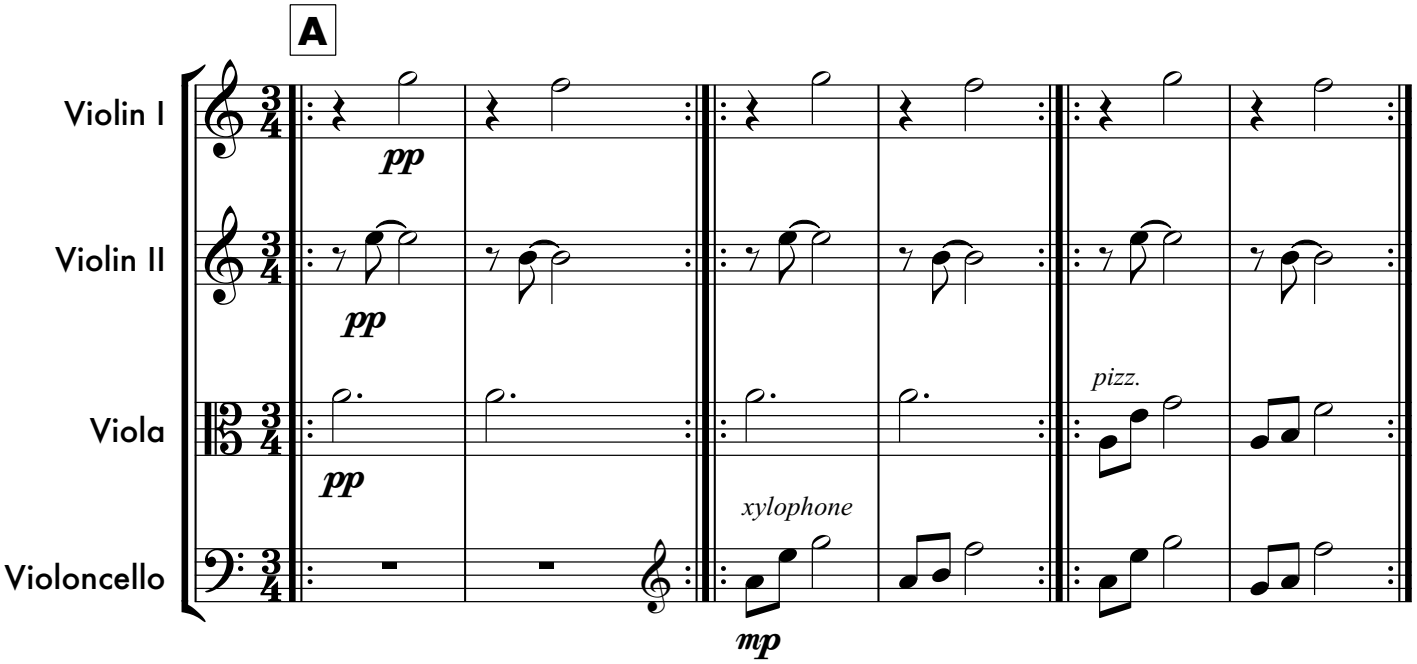

G
Vln. I
Vln. II
Vla.
Vc.
tr
tr
tr
tr

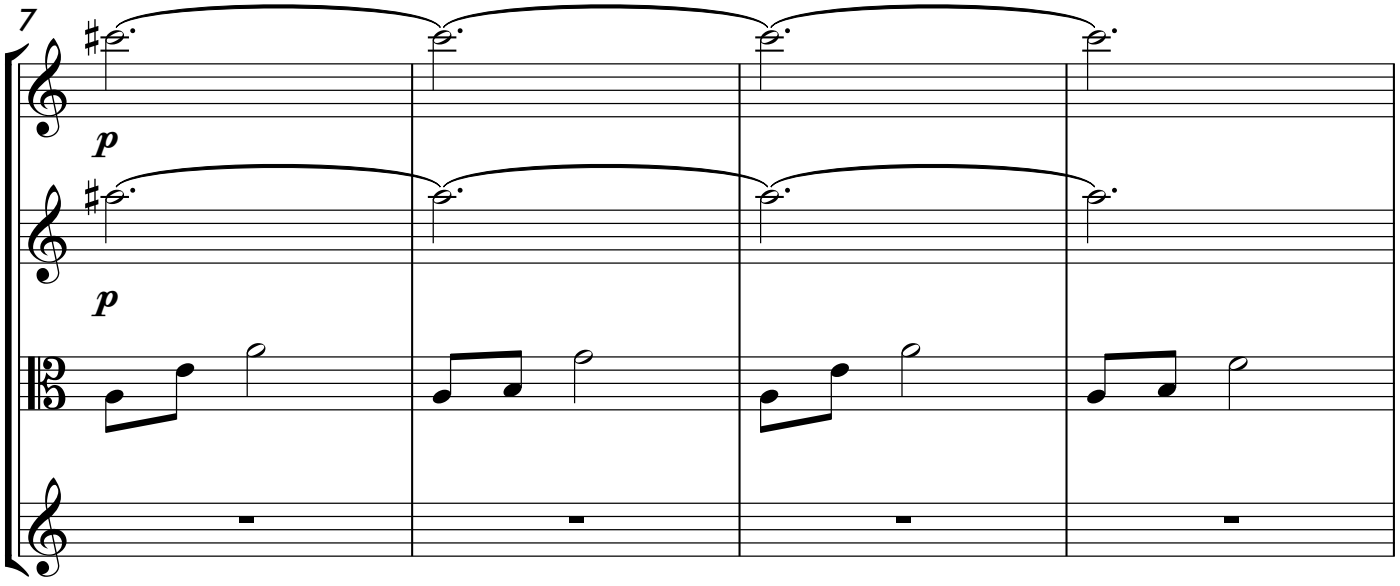
This Assortment of Atoms - One Time Only!

II. Gentle Rain

Full Score

Terry Riley





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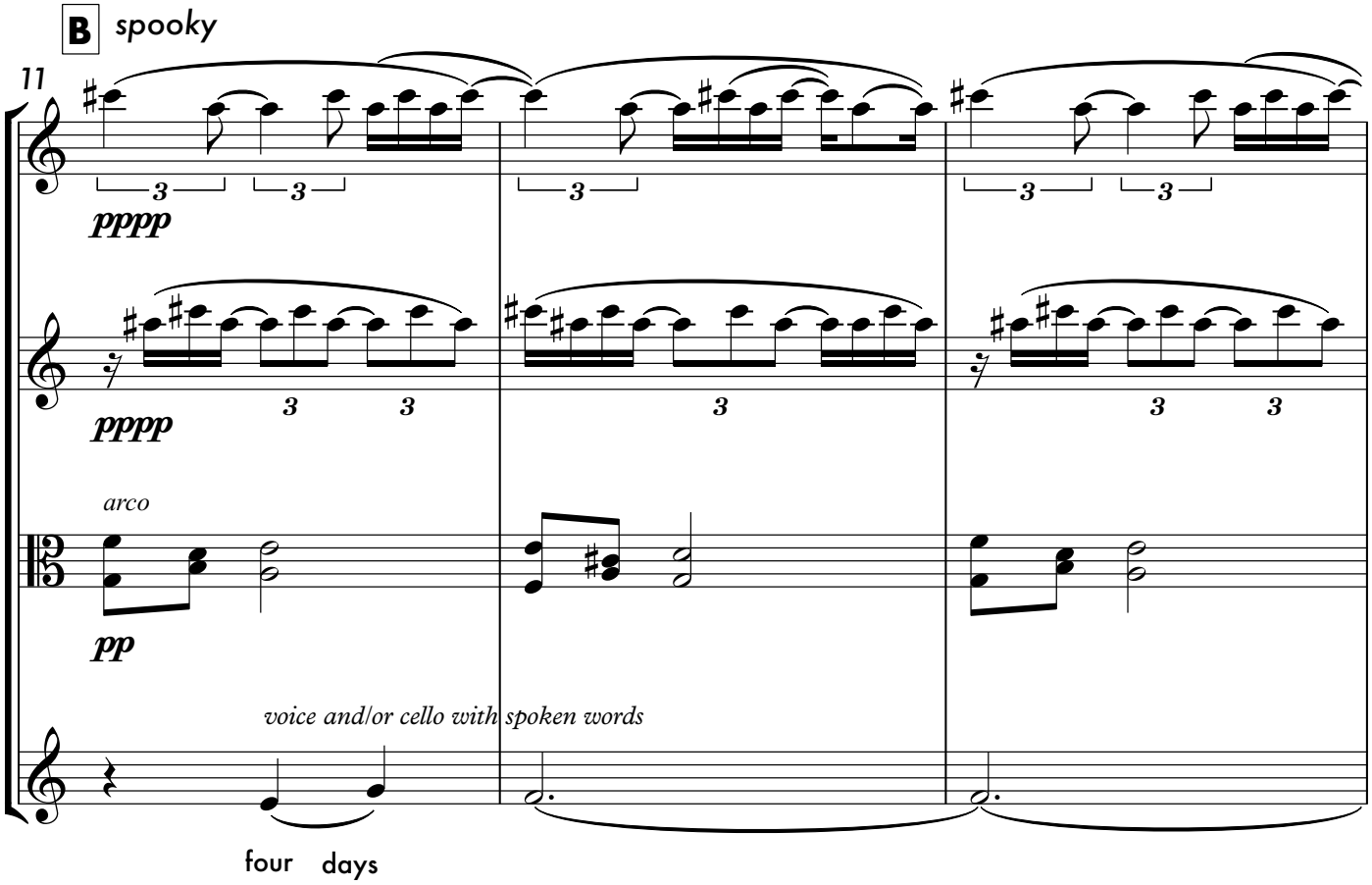
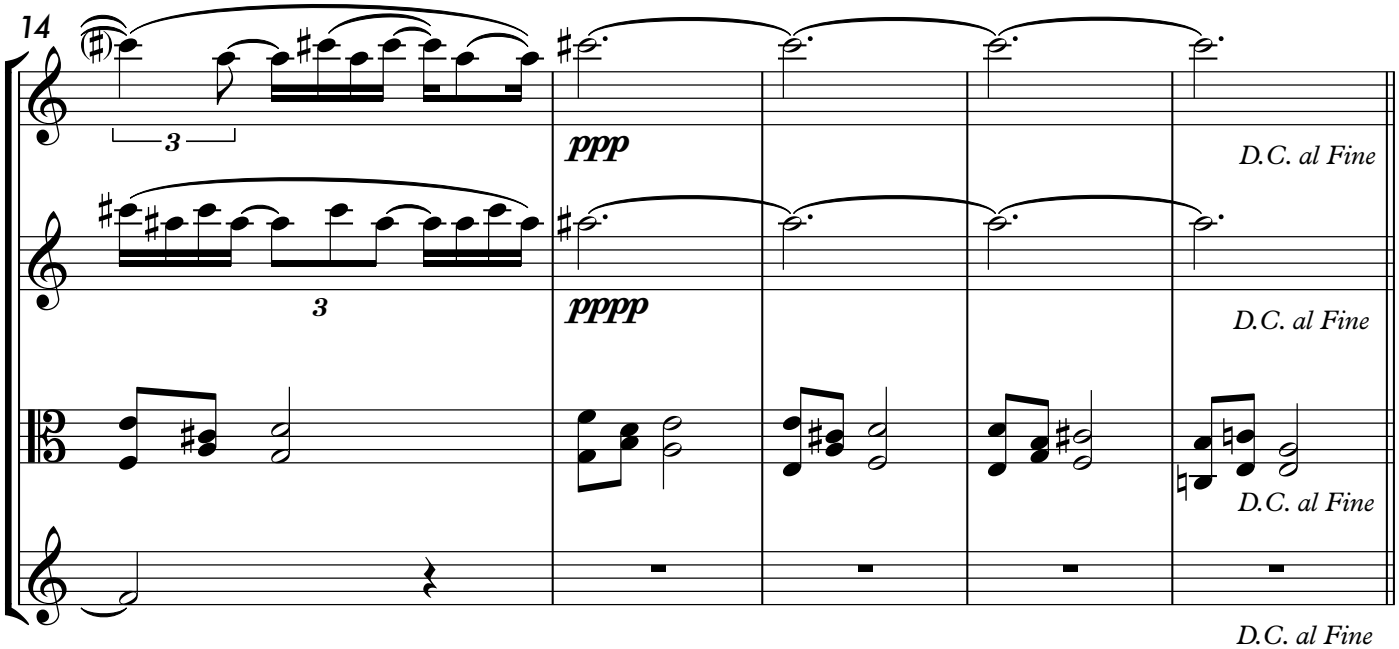

B spooky
11
pppp
pppp
arco
pp
voice and/or cello with spoken words
four days


14
ppp
pppp
D.C. al Fine
D.C. al Fine
D.C. al Fine
D.C. al Fine

C

19

pizz.

pizz.

pizz.

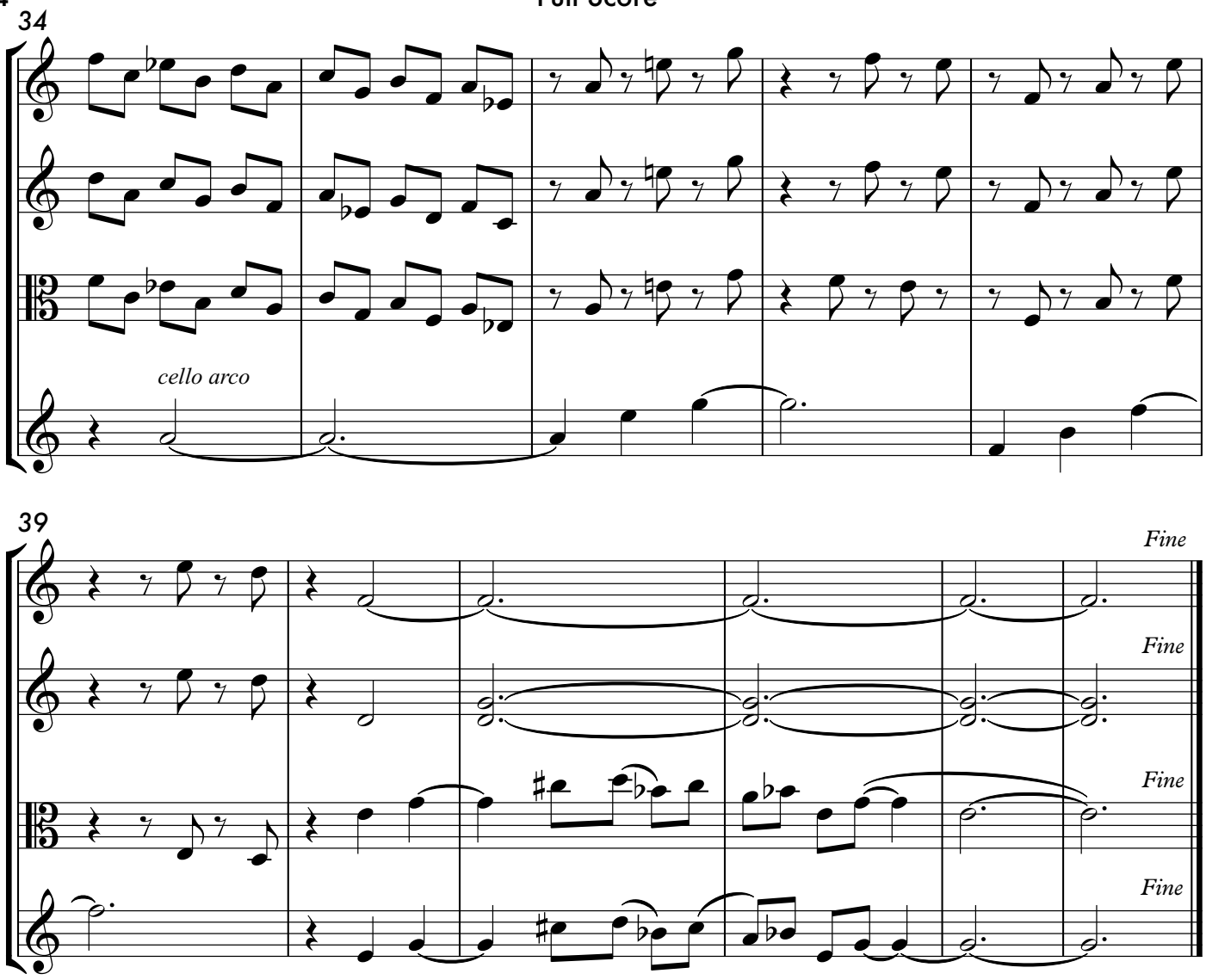
digging

24

raking

29

planting


34
cello arco
39
Fine
Fine
Fine
Fine
tonight a gently falling rain

Terry Riley

This Assortment of Atoms - One Time Only!

III. This Assortment of Atoms - One Time Only!

A Note from Kronos:

Terry Riley's works often encourage performers to make their own choices regarding the number of repeats, the layering of different like-metered measures, dynamic markings, etc., thus inviting the performers into the creative process. This 3rd movement makes use of this idea. Kronos' version is one possible way to perform the work, but is certainly not the only way. It is our and Terry's hope that other quartets who play this piece will find their own unique interpretations.

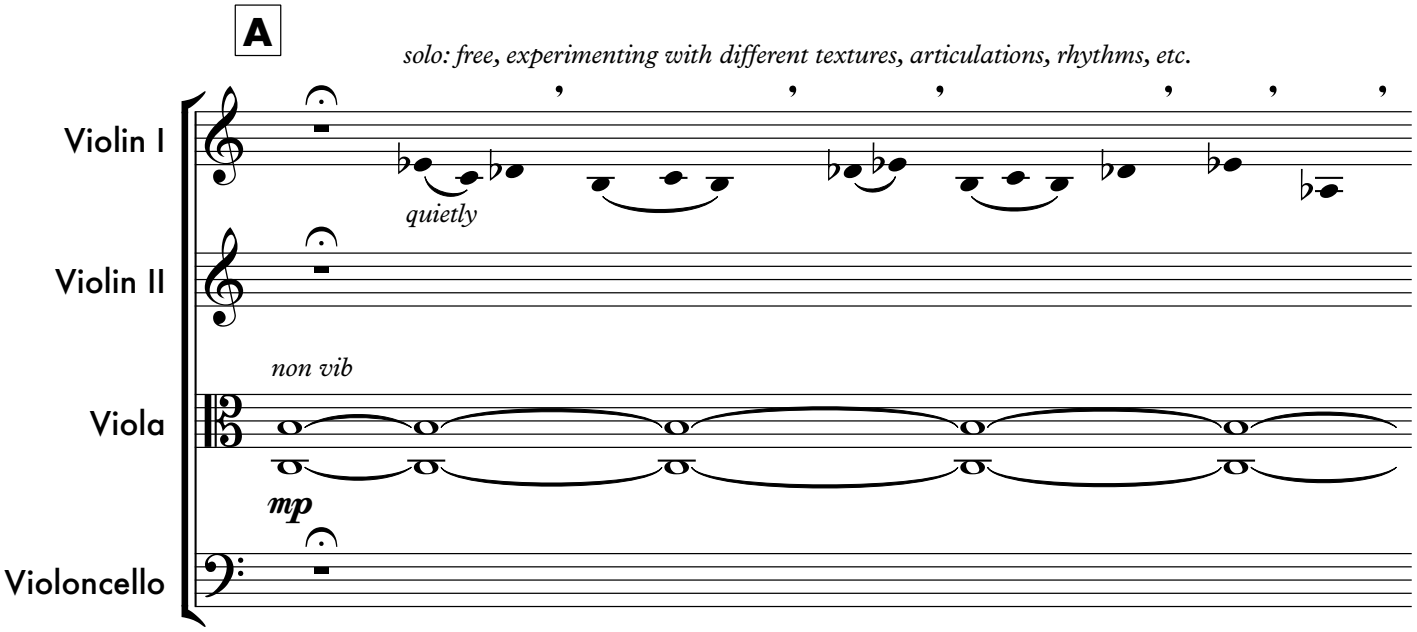
This Assortment of Atoms - One Time Only!

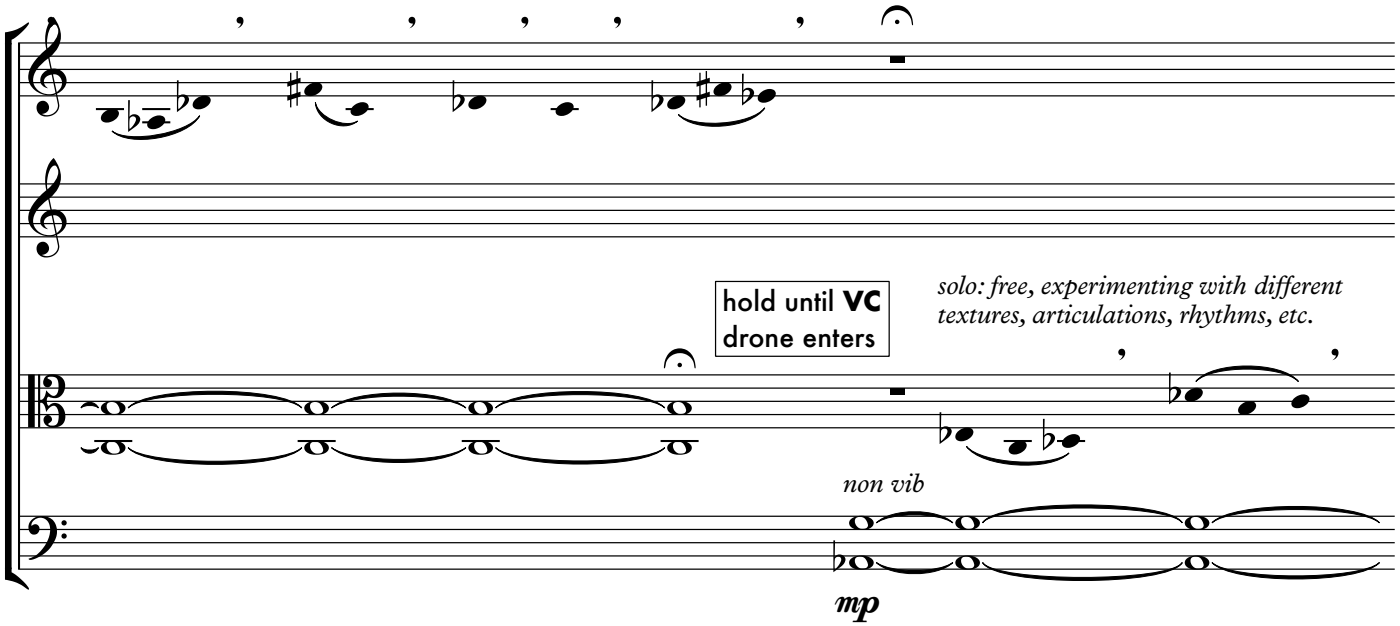
III. This Assortment of Atoms - One Time Only!

Terry Riley

Score

General Note: All repeats are open - groups may decide how many times to loop each letter, and individual performers may choose to participate or remain tacet in each loop as they wish.





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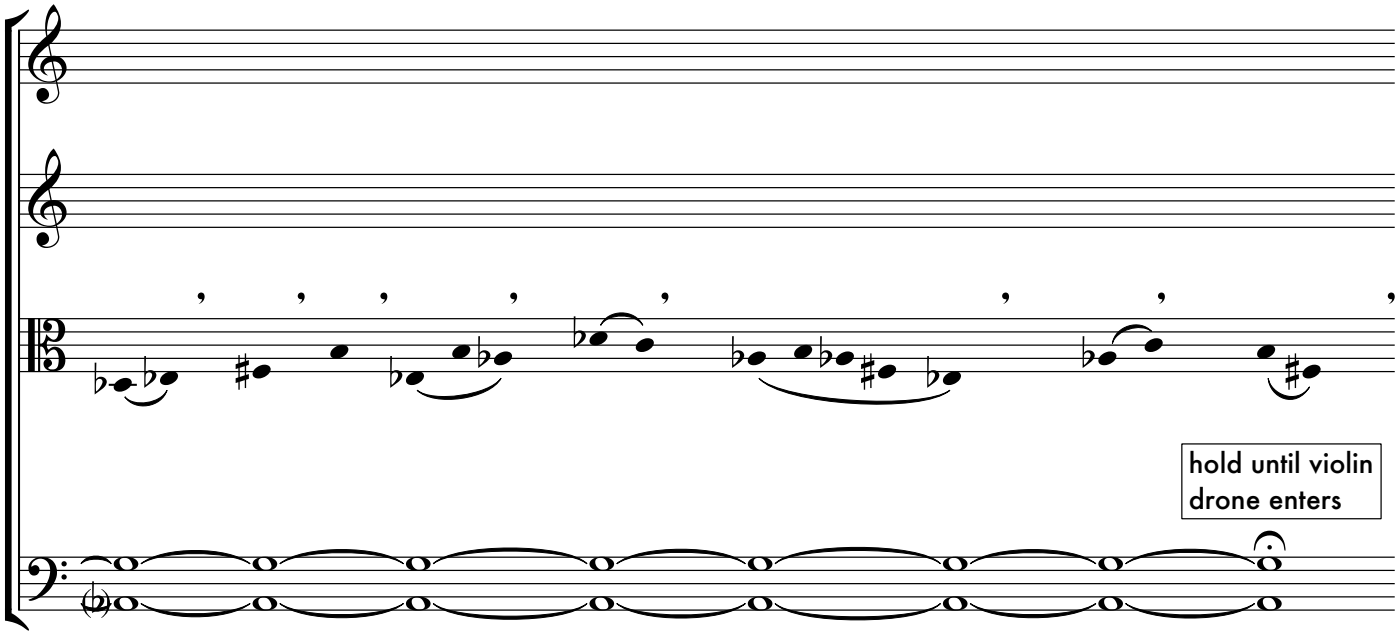
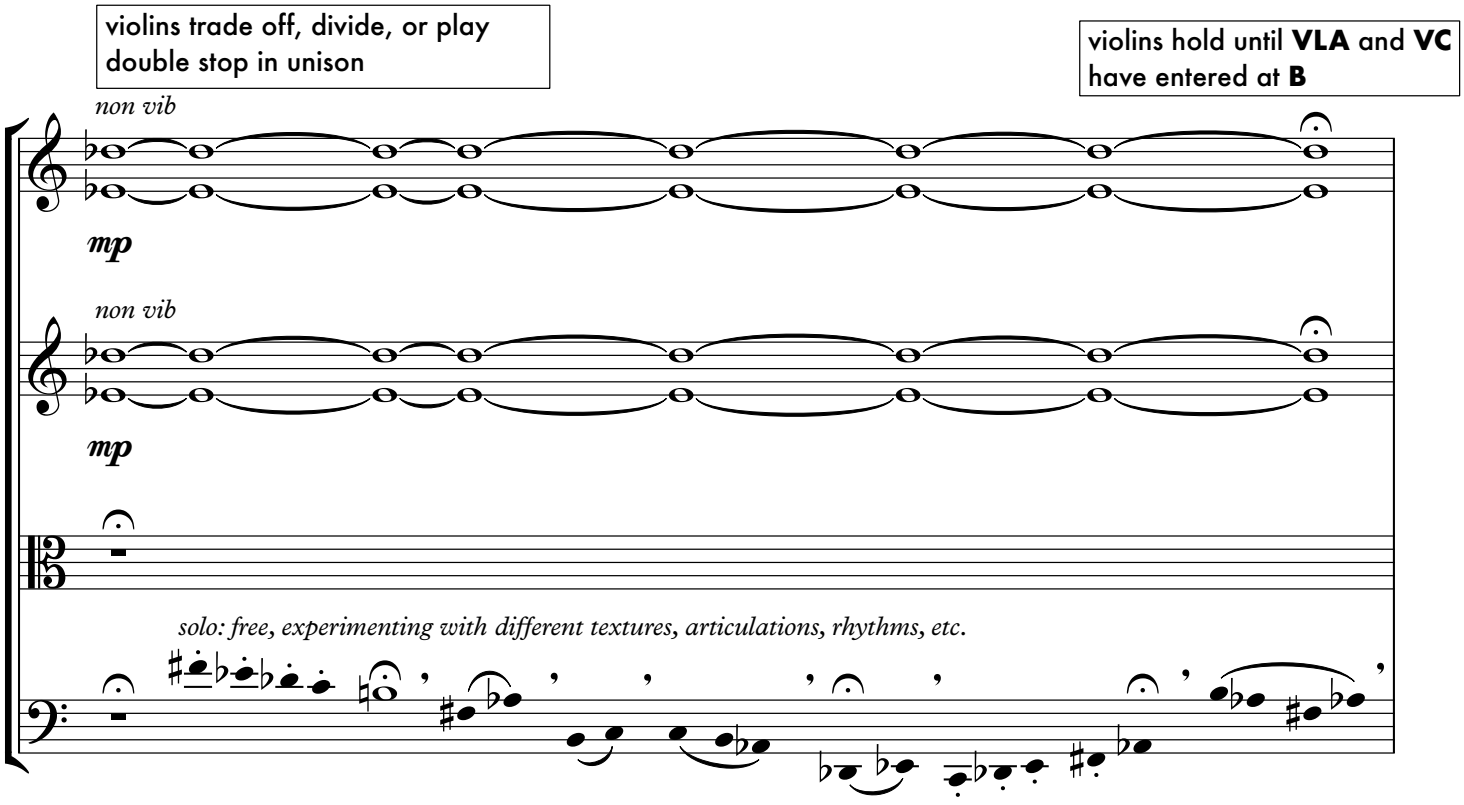
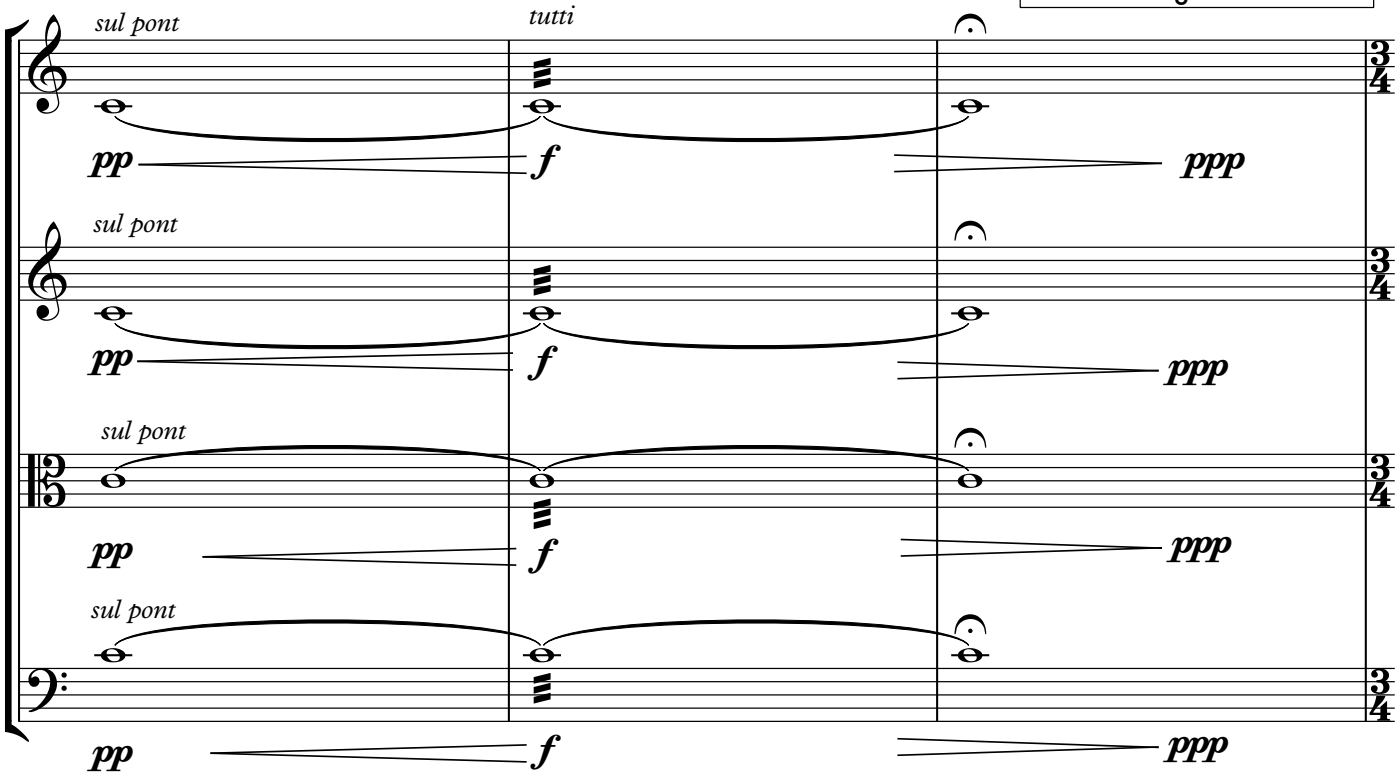

hold until violin
drone enters


violins trade off, divide, or play
double stop in unison
violins hold until **VLA** and **VC**
have entered at **B**
non vib
mp
non vib
mp
solo: free, experimenting with different textures, articulations, rhythms, etc.

B all enter one by one, cross-fading with violin double stop

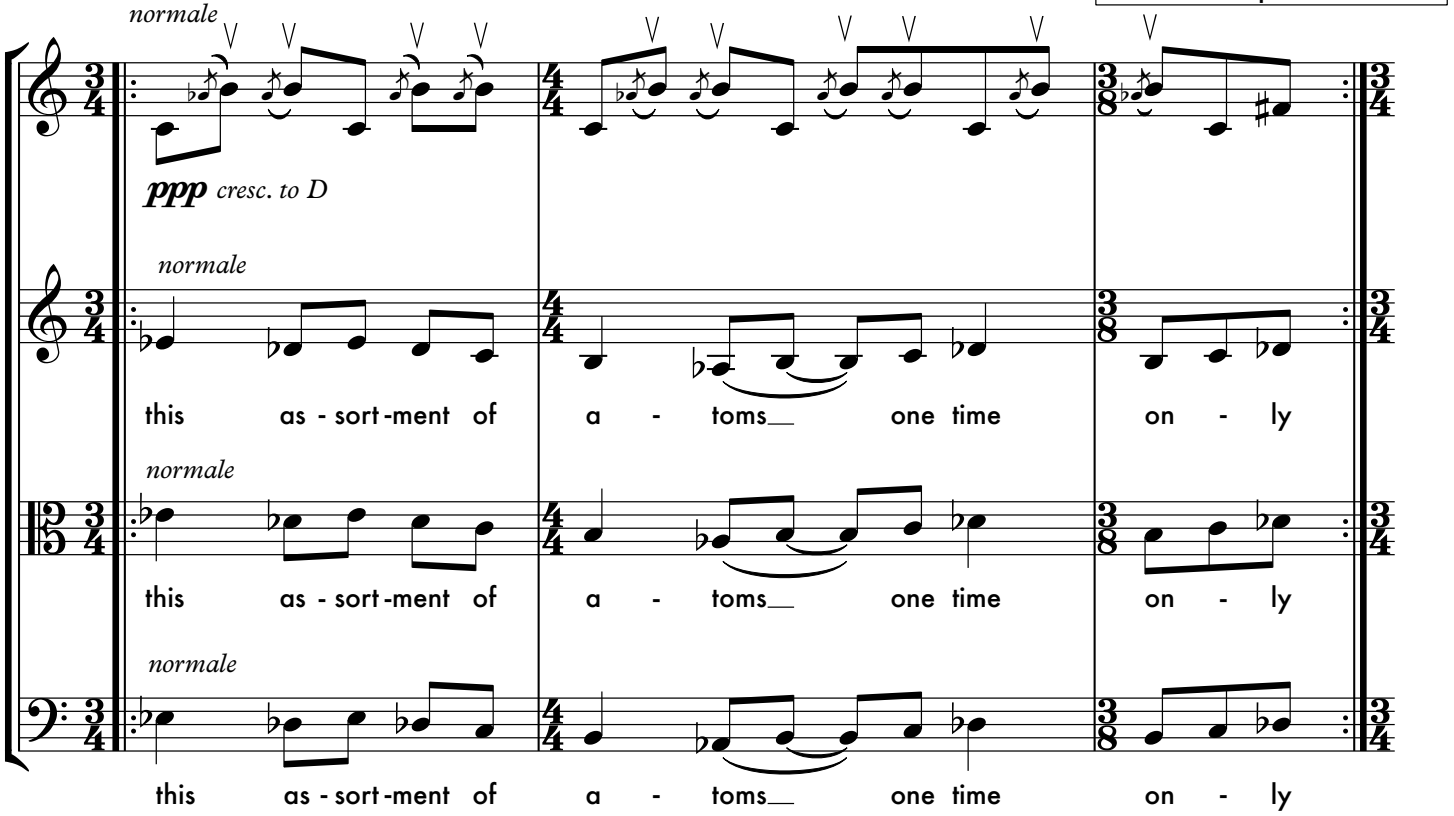
V2, **VLA**, and **VC** fade out after **V1** begins **C**



V1 start alone, quietly coming out of the drone.
V2, **VLA**, and **VC** enter at their own pace at the top of any cycle **C**, adding in sung lyrics as they wish

each player moves on to **D** at their own pace

C ♩ = c. 96



D

at a cue, all move on to **E**

sul pont

p

sul pont

E

at a cue, all move on to **F**

normale

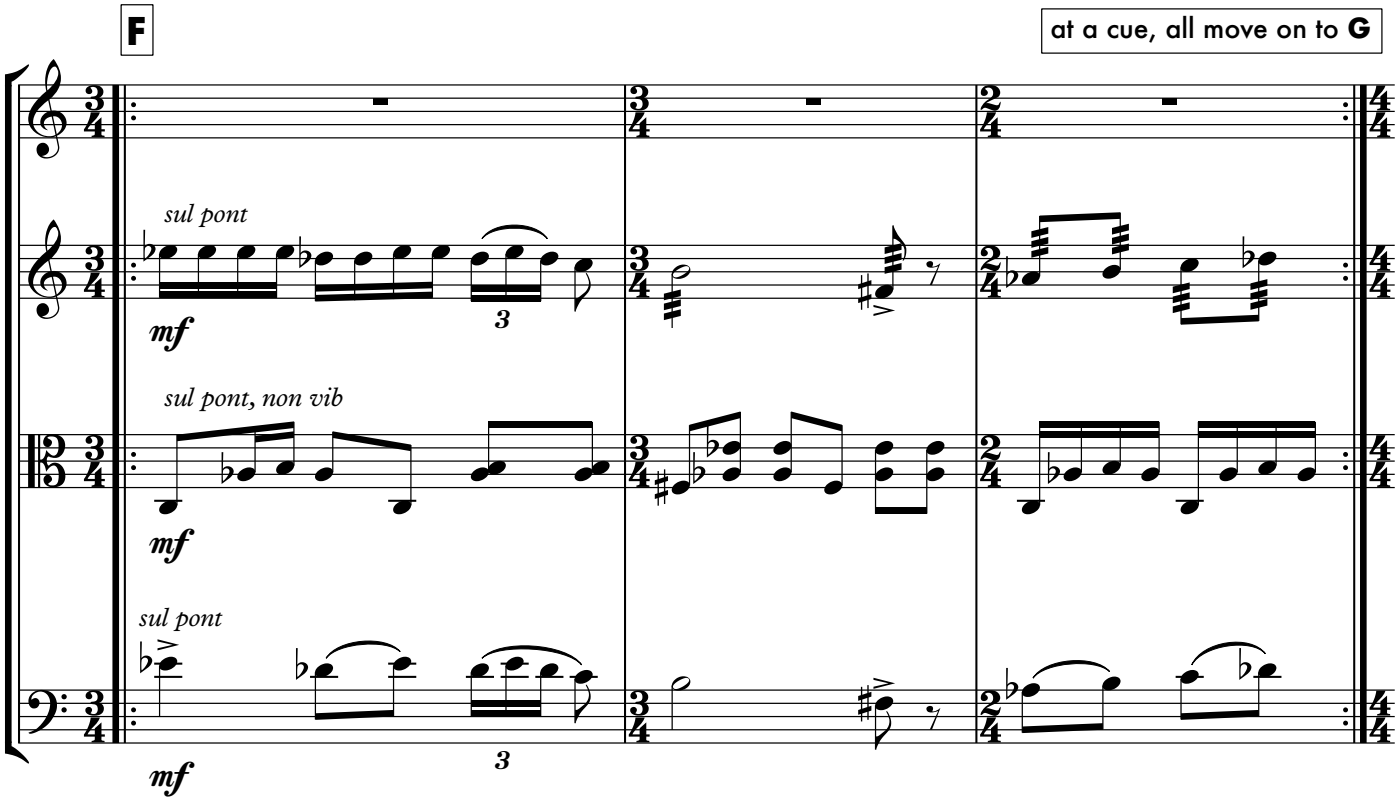
cresc. to F

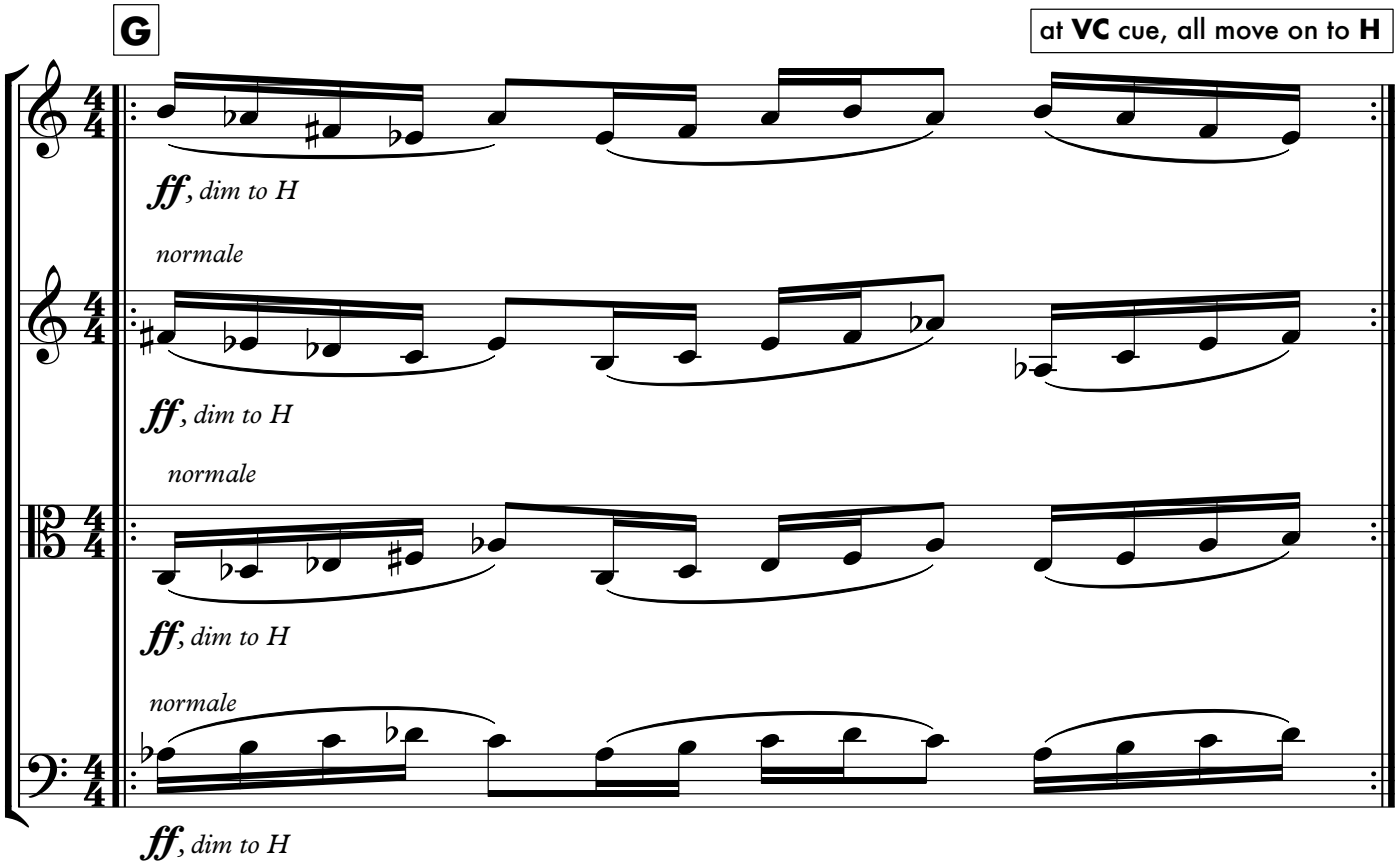
cresc. to F

normale

cresc. to F

cresc. to F

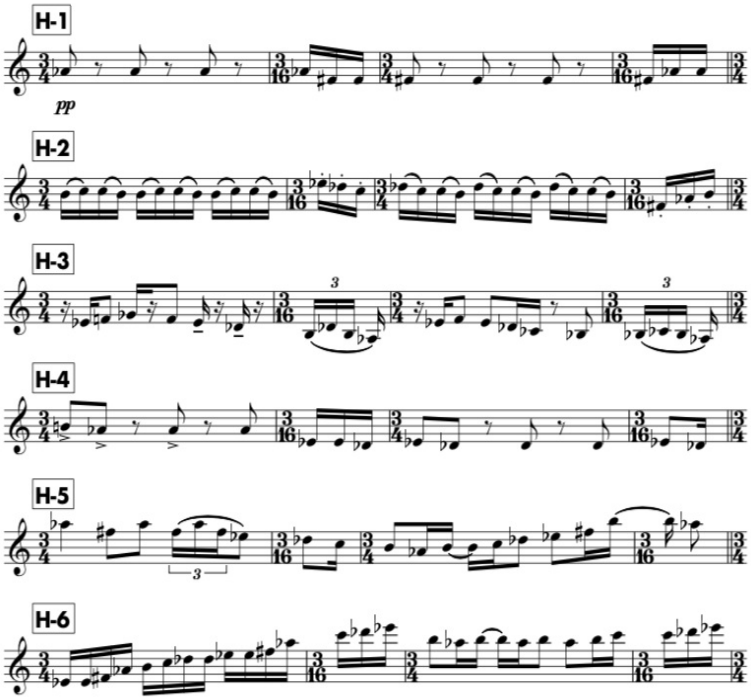

F
at a cue, all move on to G
sul pont
mf
3
sul pont, non vib
mf
sul pont
mf
3


G
at VC cue, all move on to H
ff, dim to H
normale
ff, dim to H
normale
ff, dim to H
normale
ff, dim to H

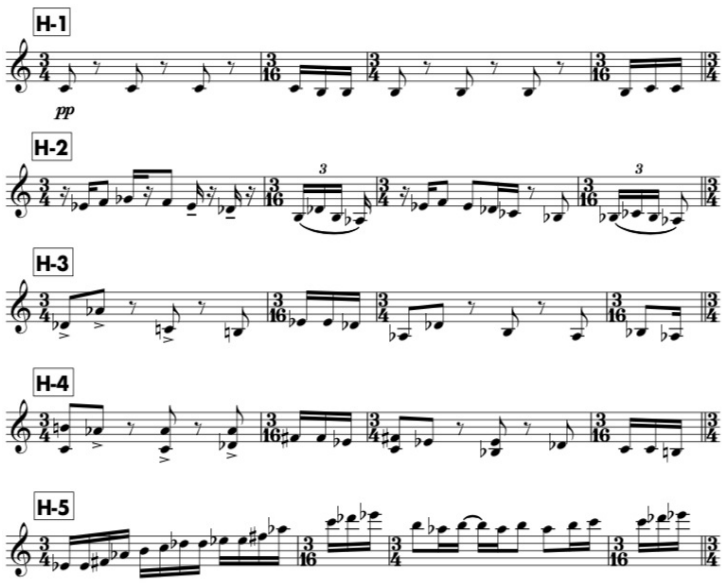
Cycle H Round 1:
VC plays at least 1x **H** alone, then others enter at the top of any following cycle **H**.
All players continue looping **H**, picking and choosing whichever module they wish.
Modules should always enter at the top of a cycle, and should be played in full.
At **VC** cue, all move on to **I**

Cycle H Round 2:
Begin tutti and continue as specified in Round 1, building in energy and dynamics.
At a cue, all move on to **J**

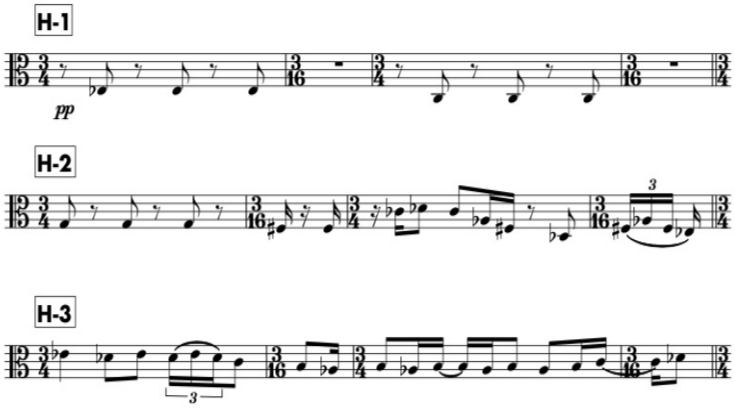
V1 H MODULES:



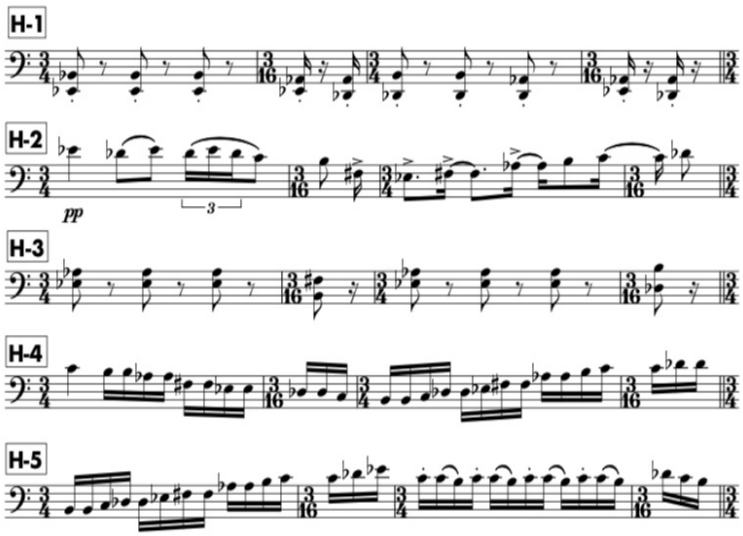
V2 H MODULES:

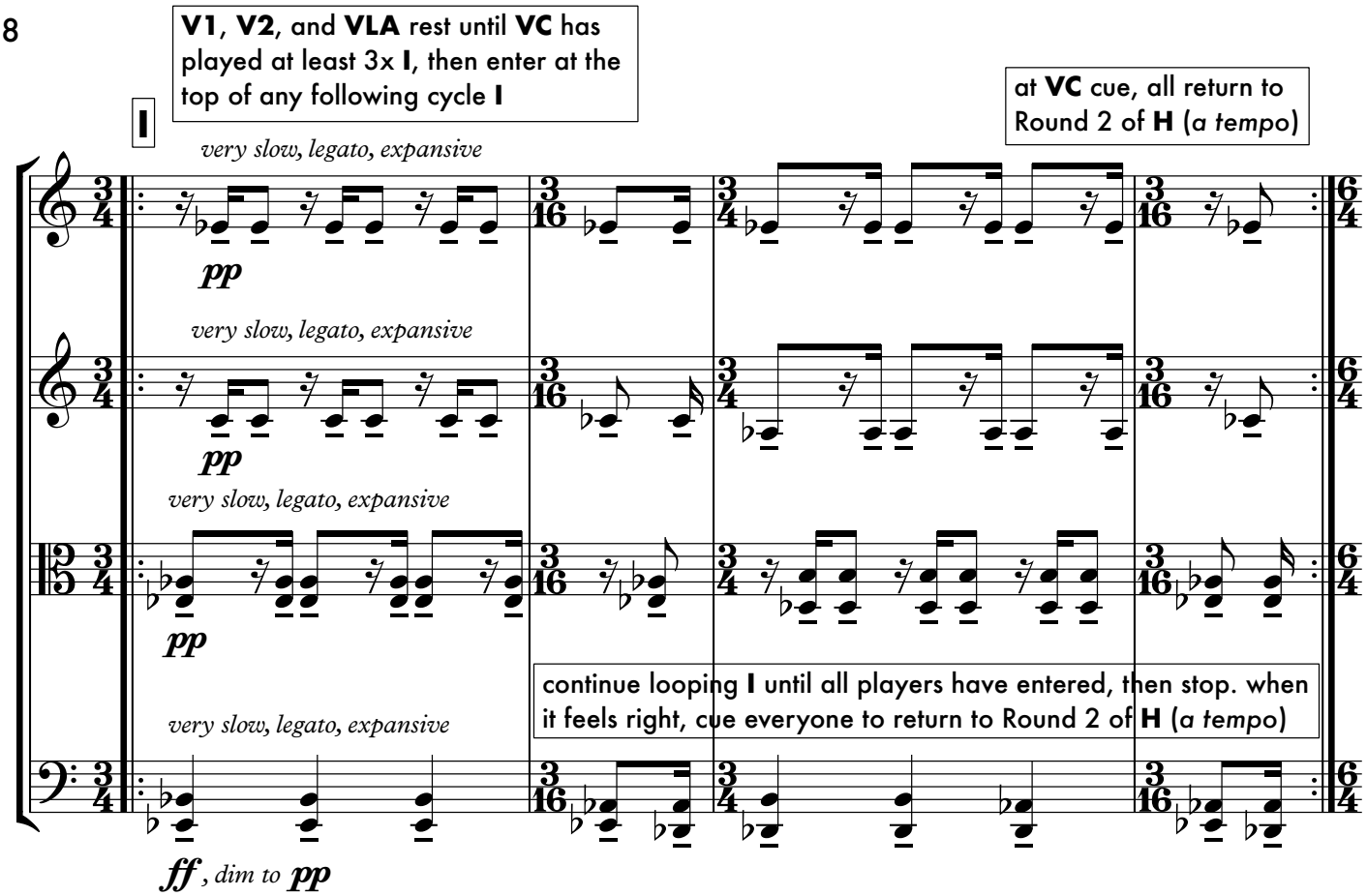


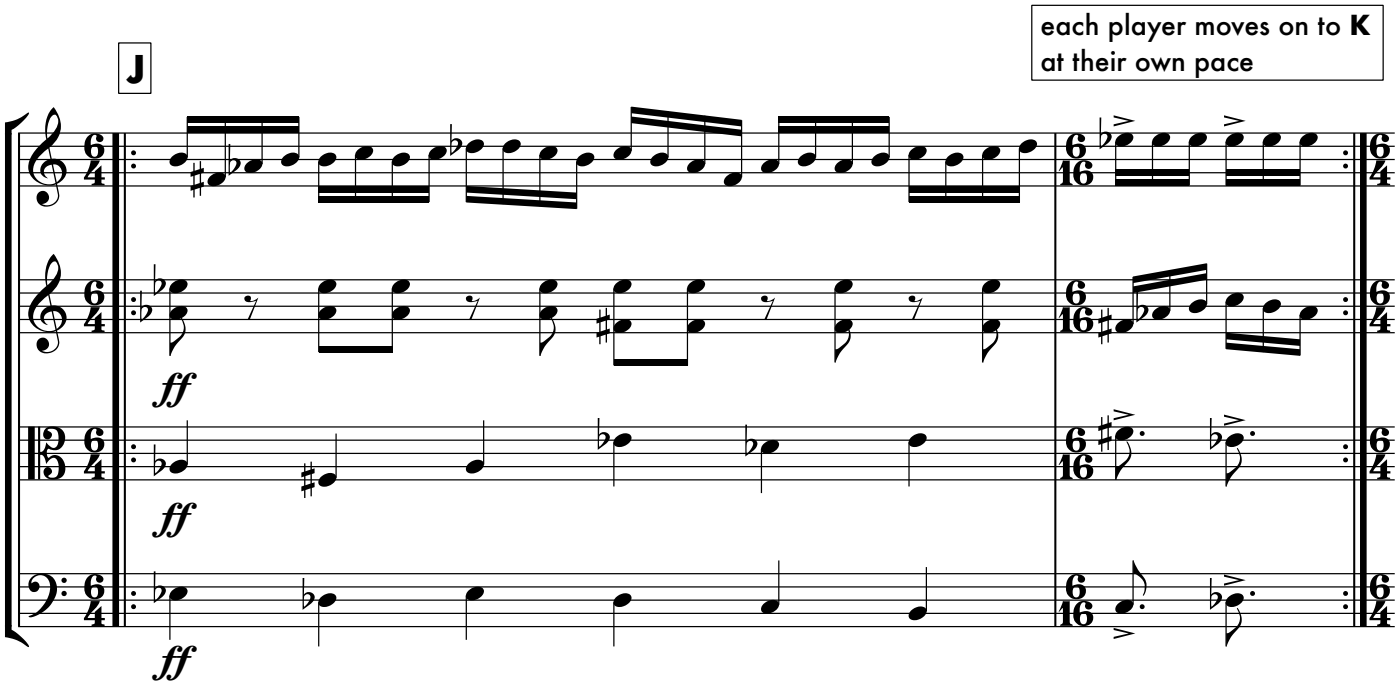
VLA H MODULES:



VC H MODULES:

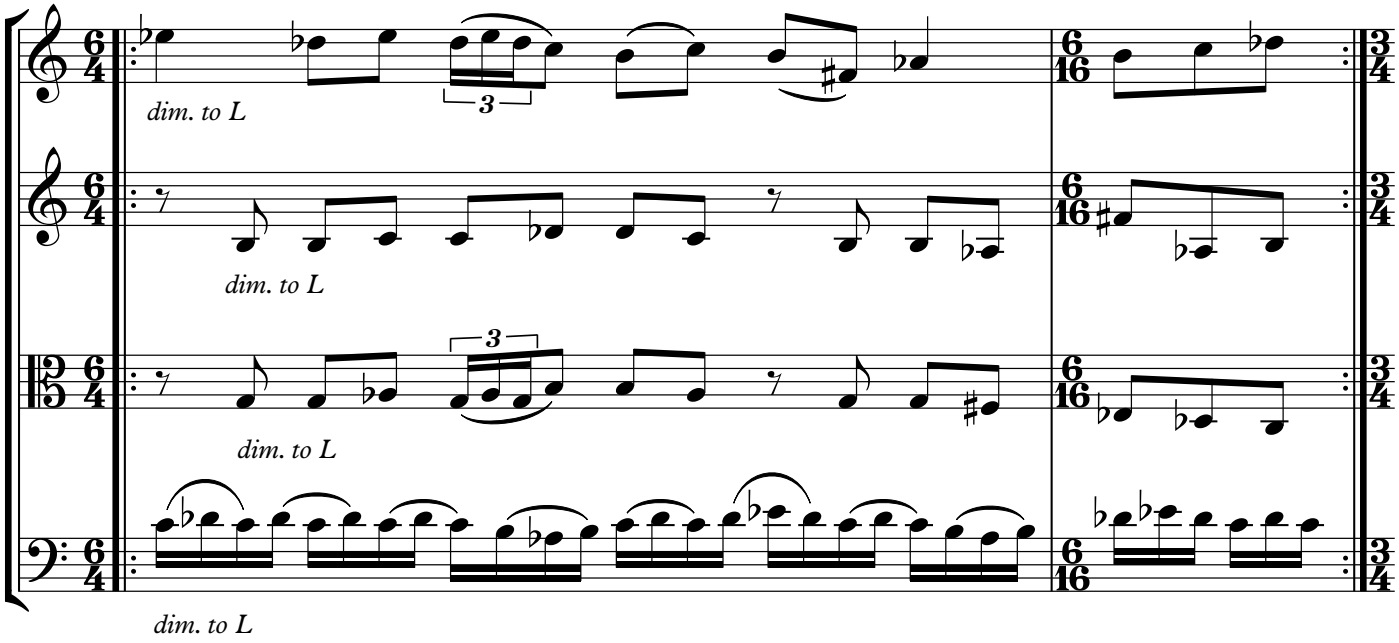



V1, **V2**, and **VLA** rest until **VC** has played at least 3x **I**, then enter at the top of any following cycle **I**
at **VC** cue, all return to Round 2 of **H** (*a tempo*)
I
very slow, legato, expansive
pp
very slow, legato, expansive
pp
very slow, legato, expansive
pp
continue looping **I** until all players have entered, then stop. when it feels right, cue everyone to return to Round 2 of **H** (*a tempo*)
very slow, legato, expansive
ff, *dim to* *pp*


each player moves on to **K** at their own pace
J
ff
ff
ff

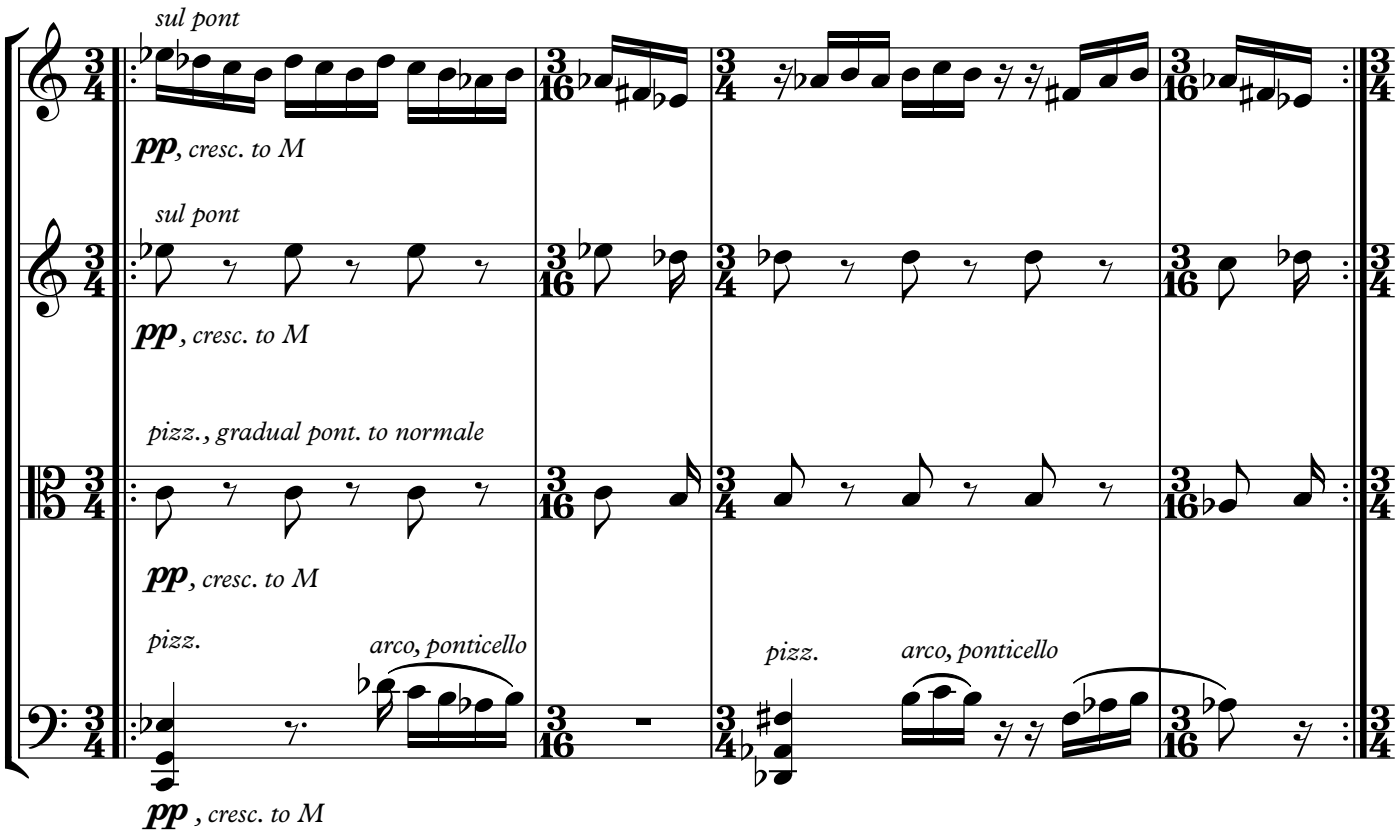
K

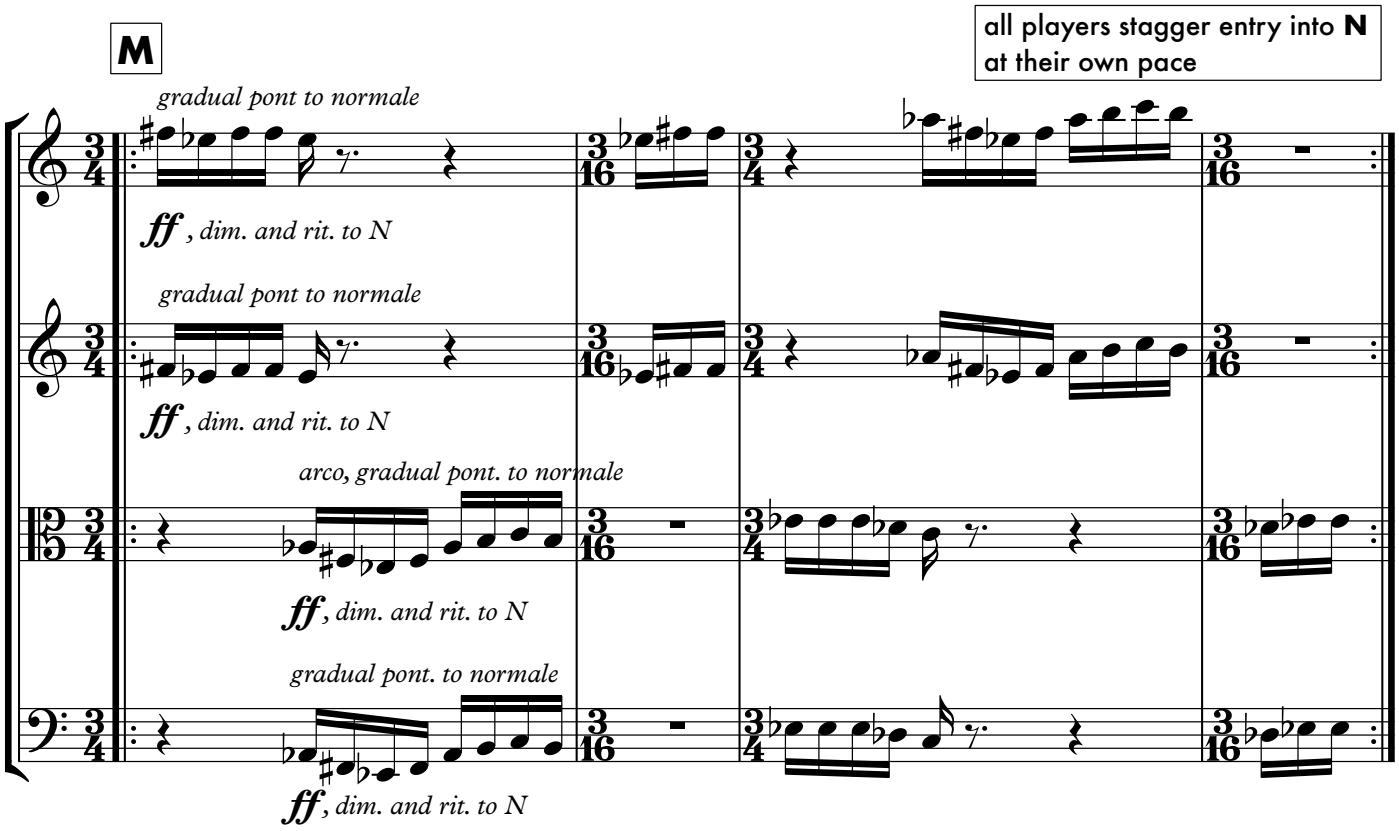
at a cue, all move on to **L**

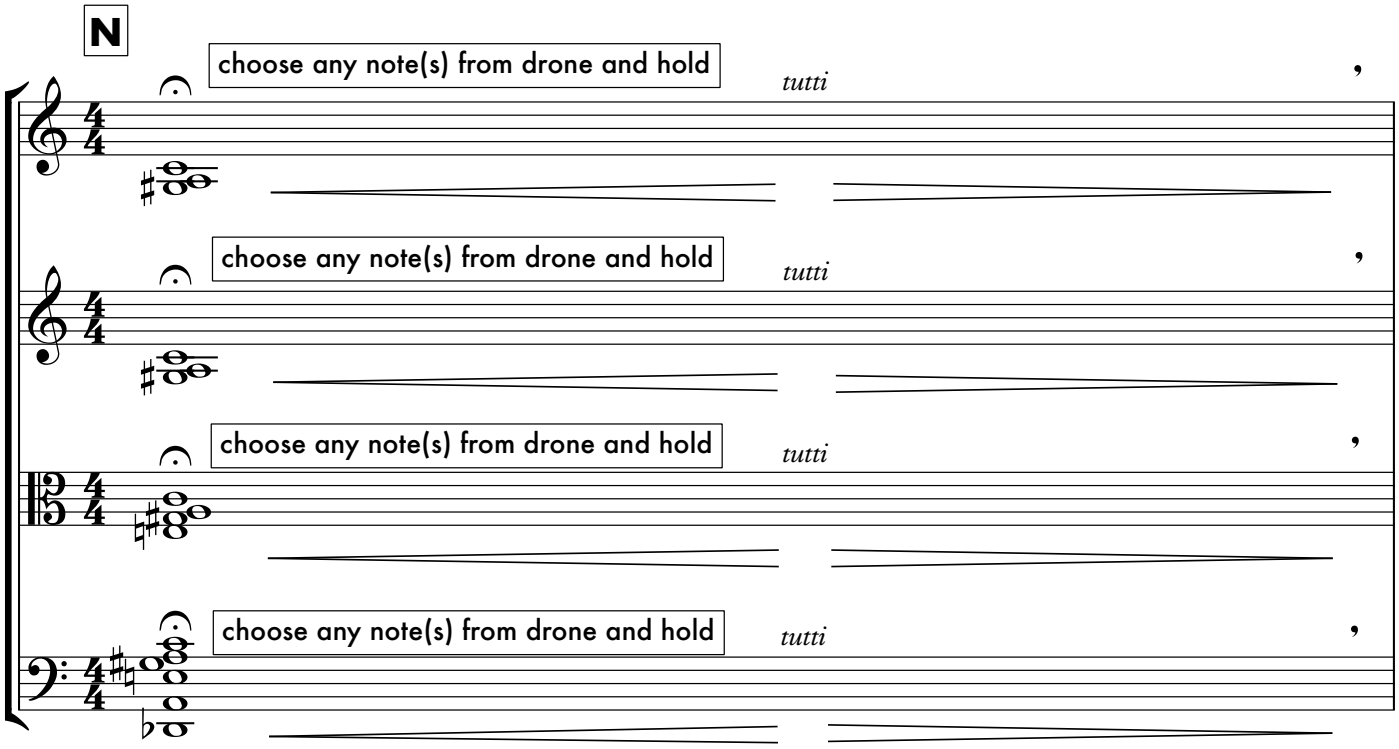


L

at a cue, all move on to **M**




M
all players stagger entry into N
at their own pace
gradual pont to normale
ff, dim. and rit. to N
gradual pont to normale
ff, dim. and rit. to N
arco, gradual pont. to normale
ff, dim. and rit. to N
gradual pont. to normale
ff, dim. and rit. to N

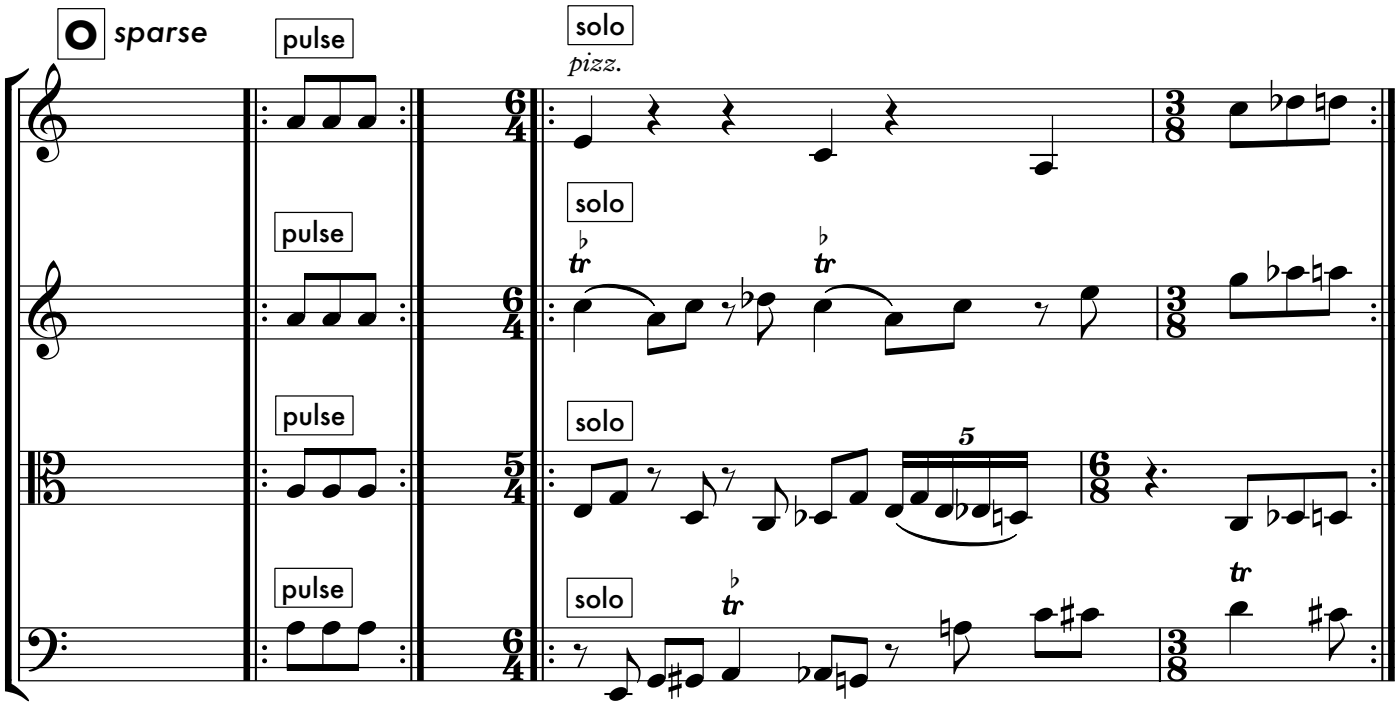

N
choose any note(s) from drone and hold
tutti
choose any note(s) from drone and hold
tutti
choose any note(s) from drone and hold
tutti
choose any note(s) from drone and hold
tutti

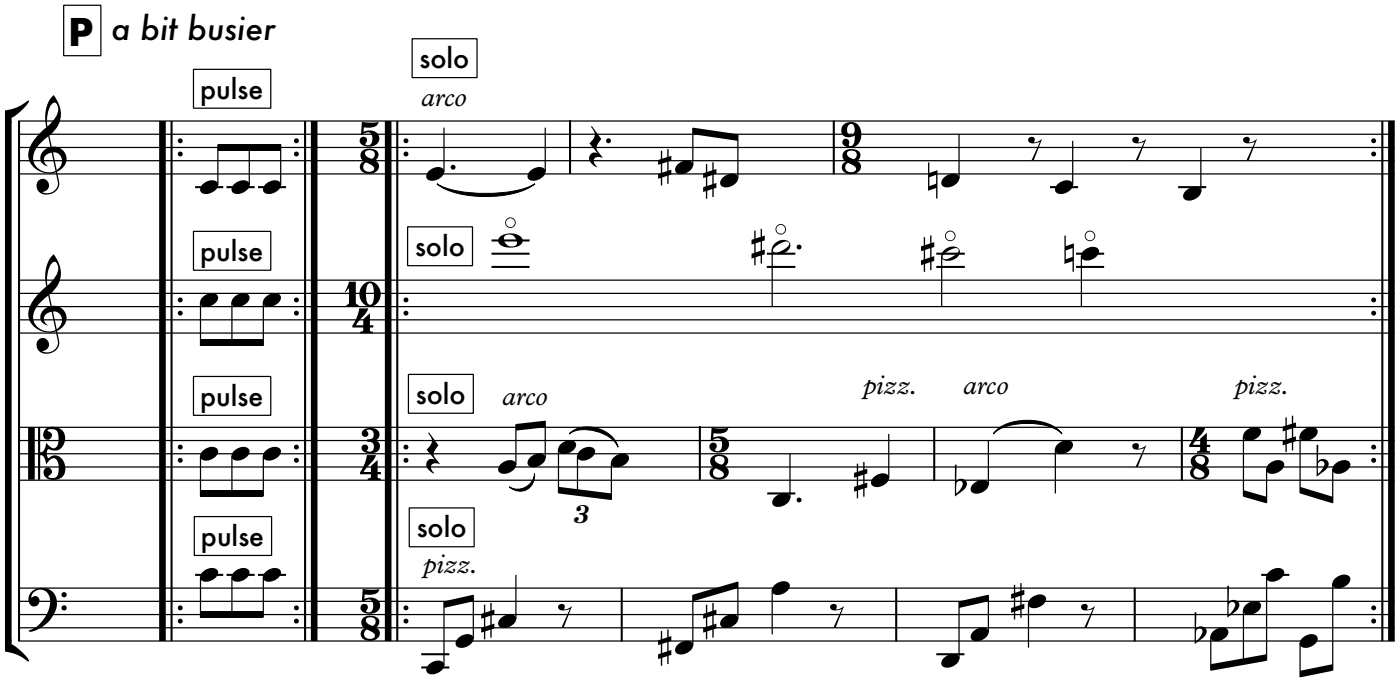
Pulse Section

O, **P**, and **Q** are each built on a continuous, running ♪ pulse (arco or pizz, on any octave of the given note) played by one person at a time: anyone can start the pulse, take it over, or cue everyone to move on to the next cycle.

each person may choose to hold any note(s) from their previous drone chord at any time

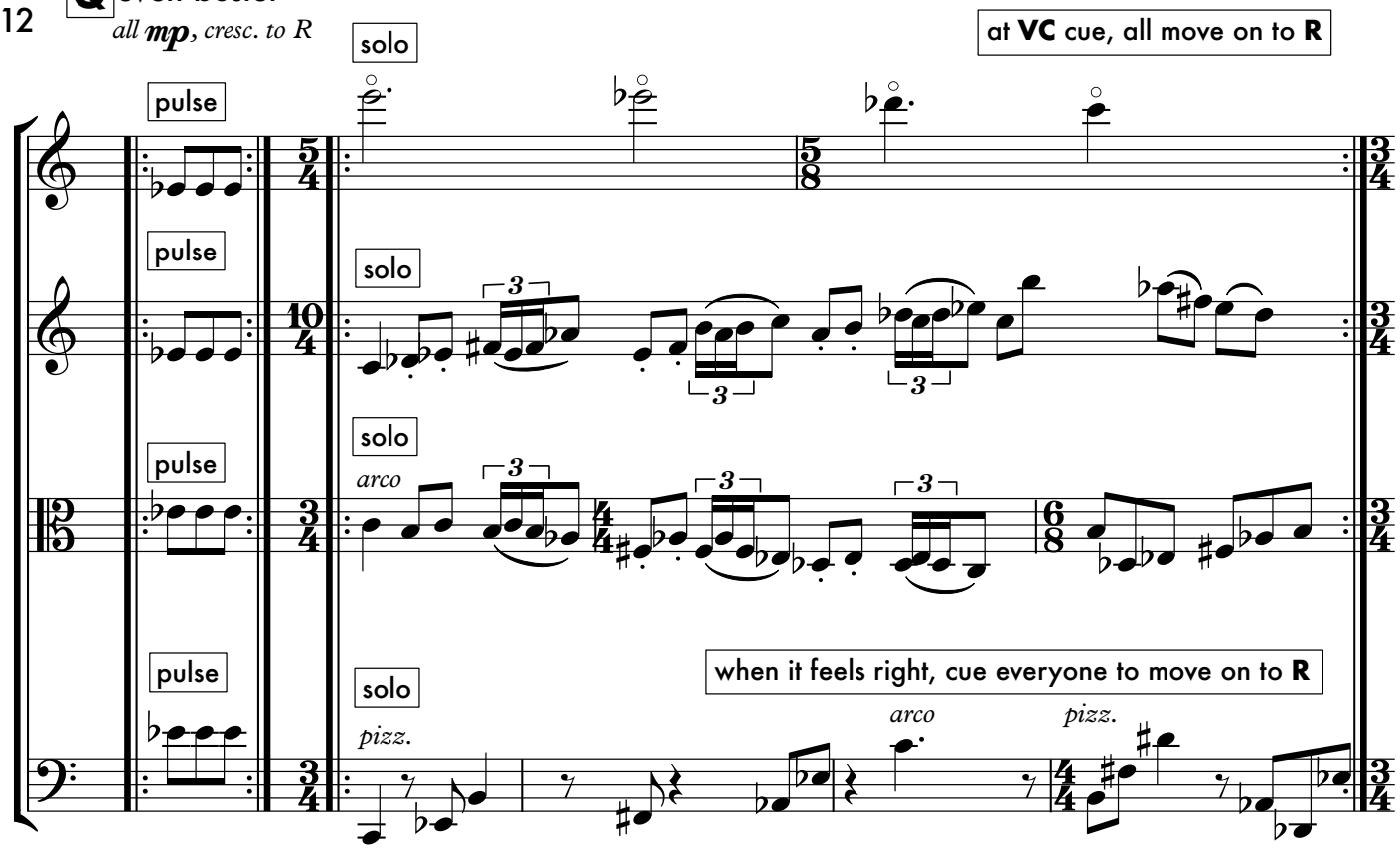
each person also has a solo, which can be interjected at any time within its given section

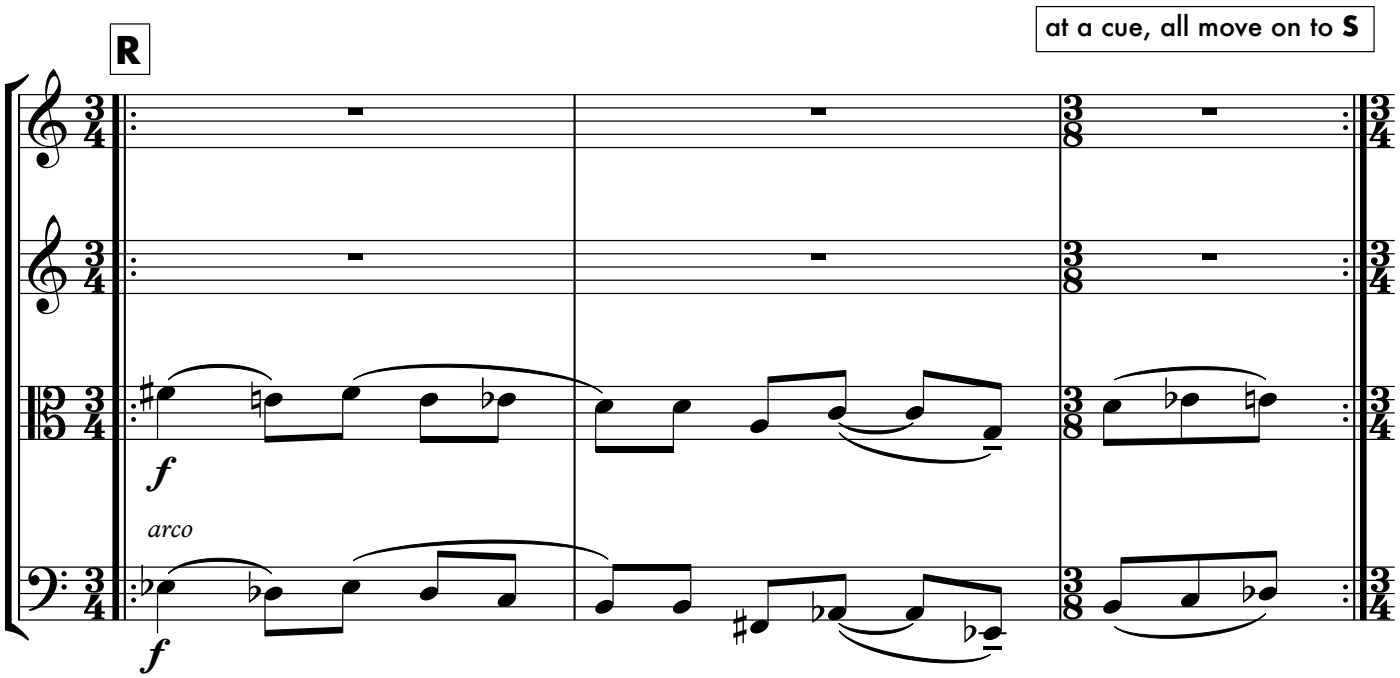




Q *even busier*

all ***mp****, cresc. to R*





S

f

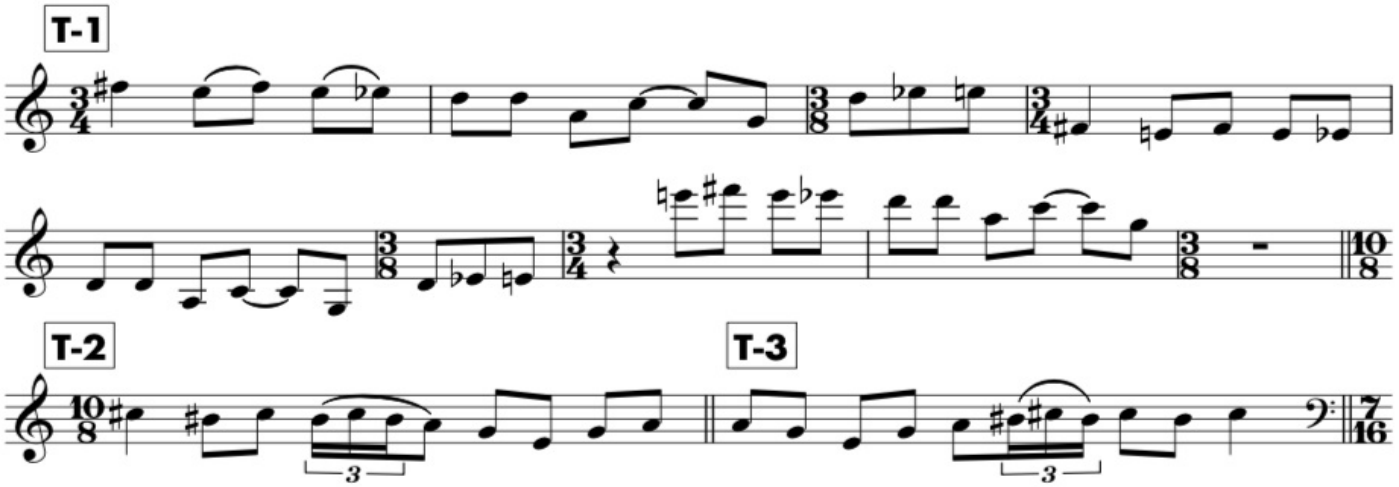
f

at a cue, all move on to **T**

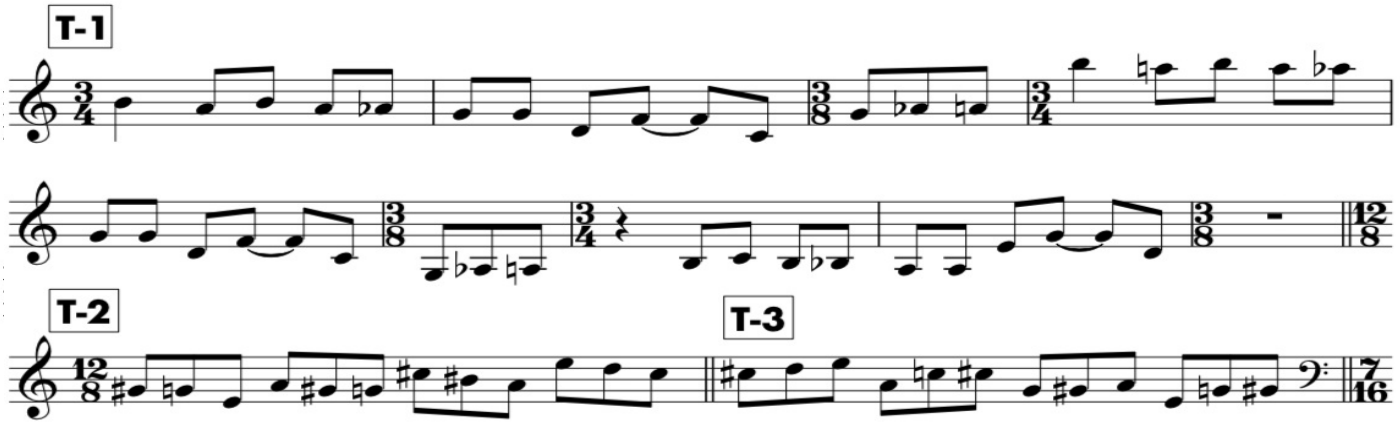
14 **Cycle T**

chaotic: all players enter as they wish, playing any **T** module or any motifs from previous material as they wish. Continue looping **T** until **VC** cues **U**

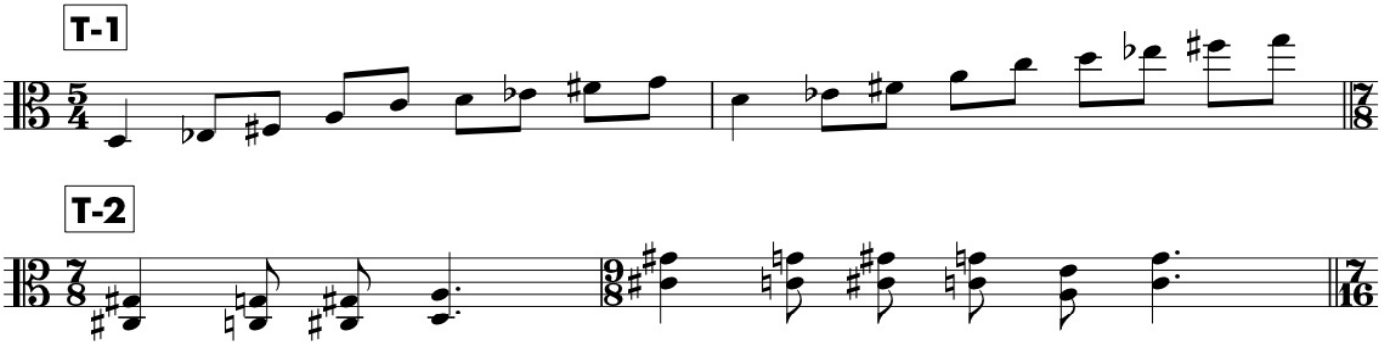
V1 T MODULES:



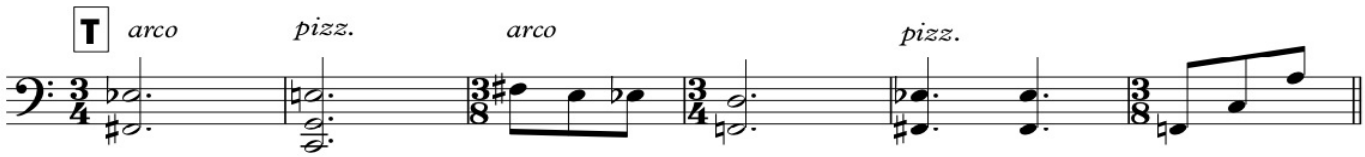
V2 T MODULES:

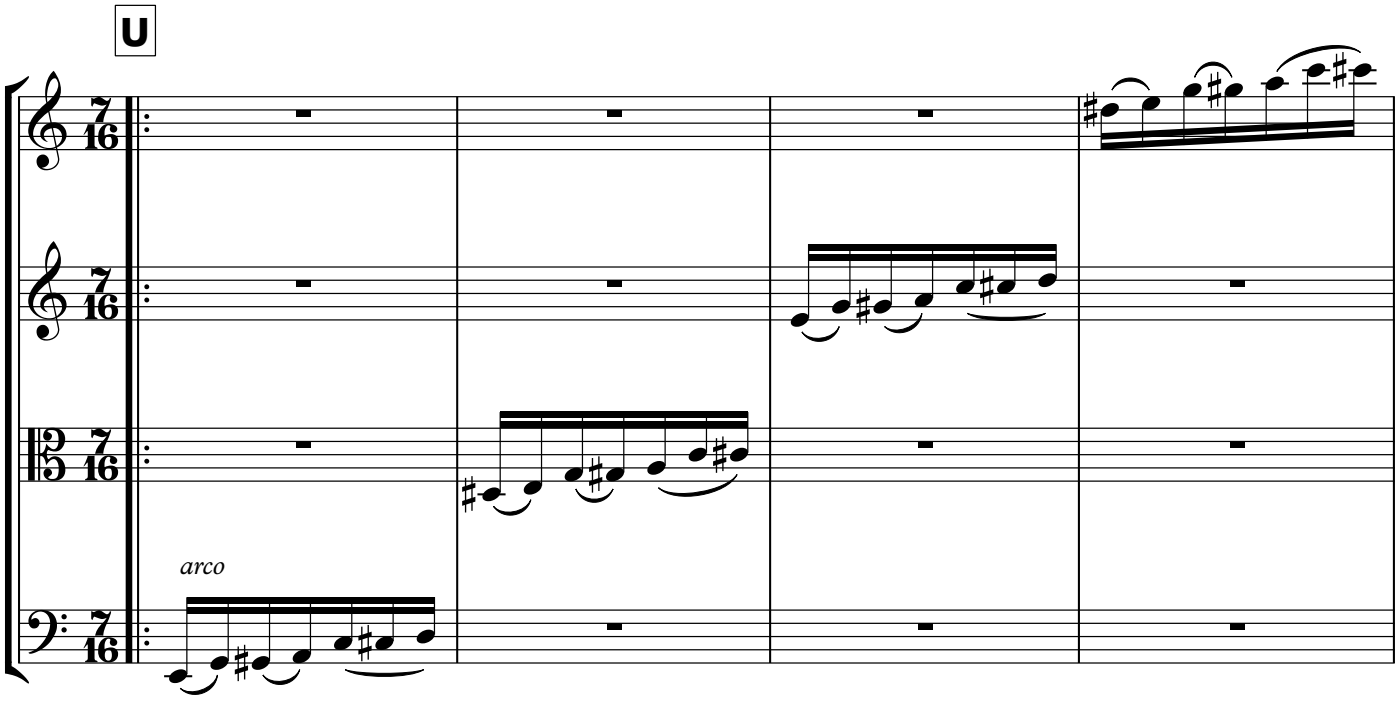


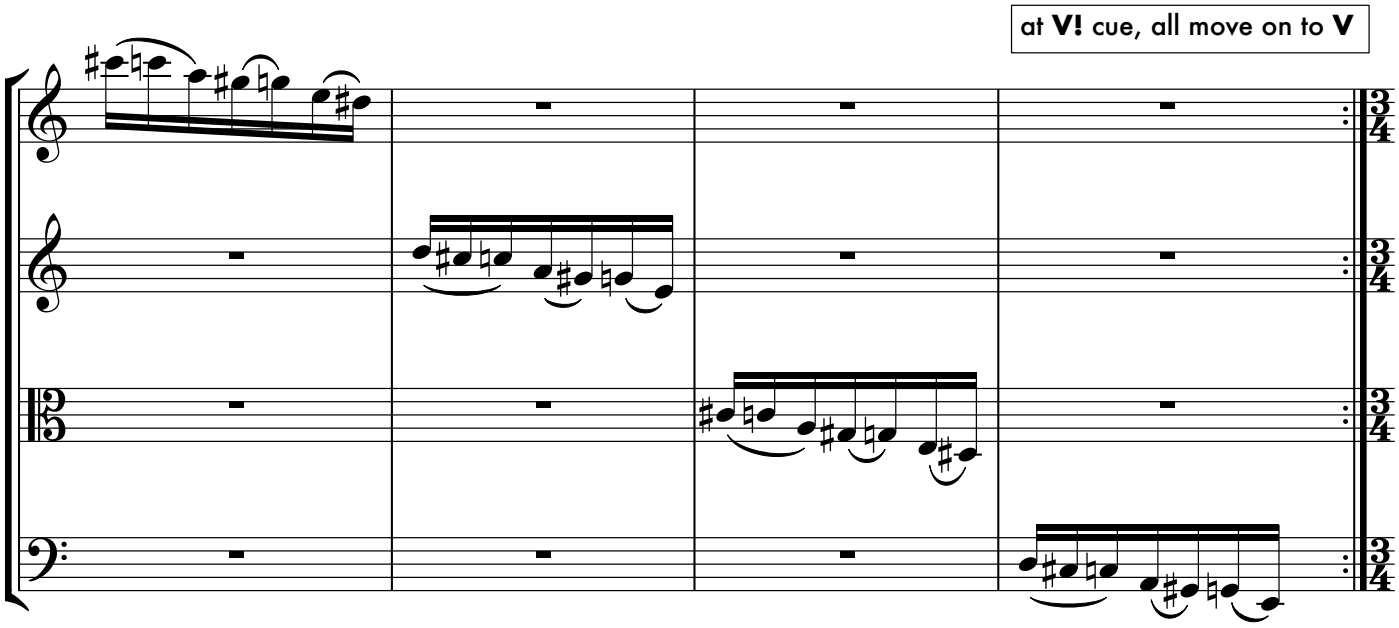
VLA T MODULES:

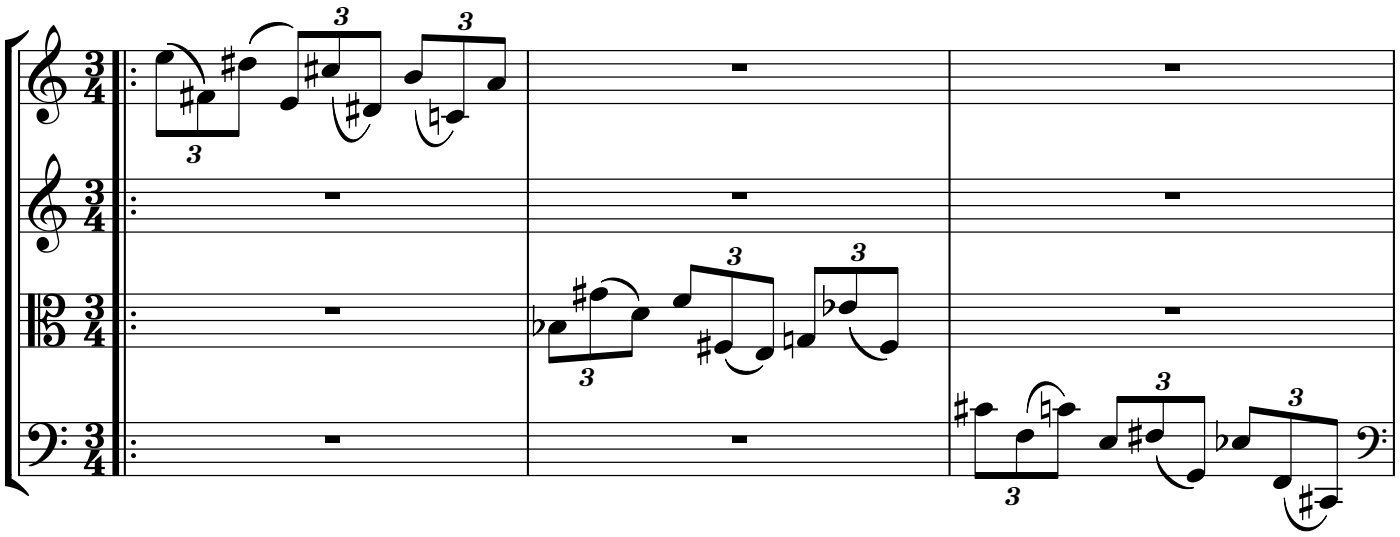


VC T MODULES:

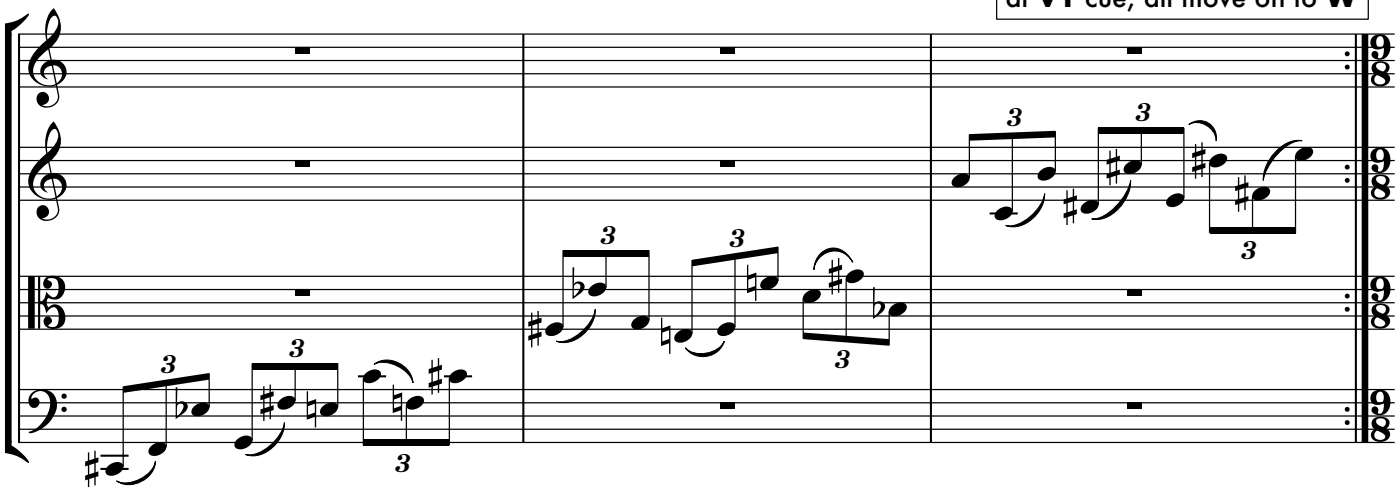



U
arco


at V! cue, all move on to V

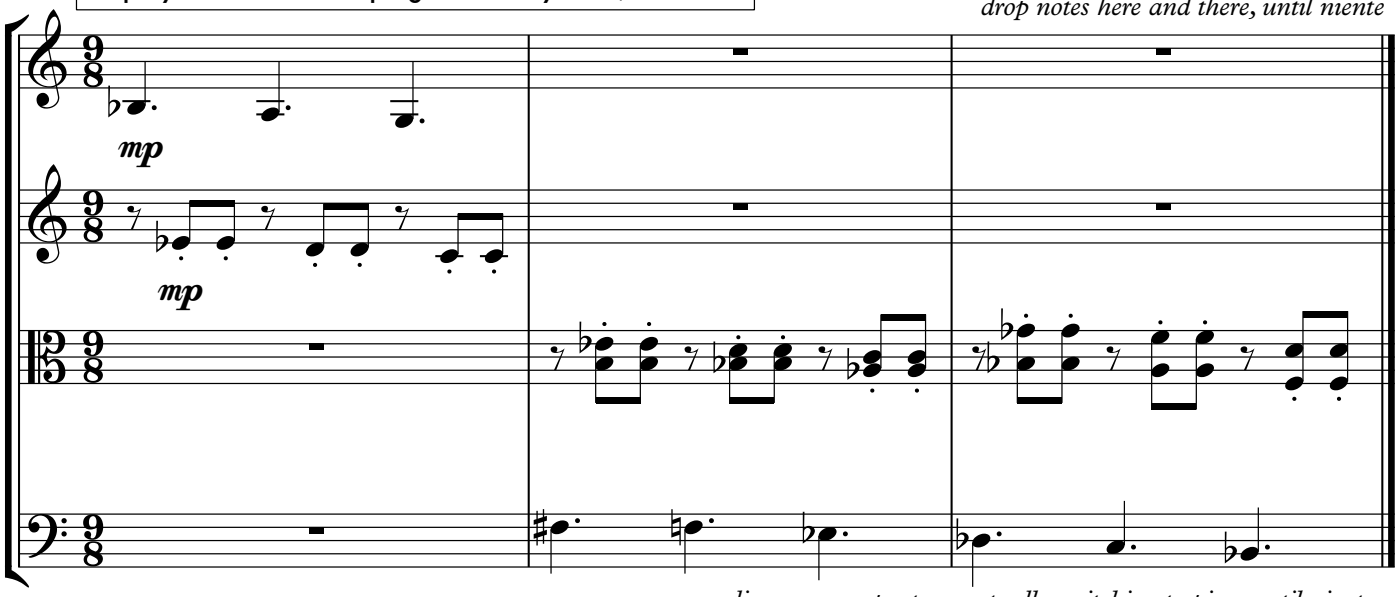


at **V1** cue, all move on to **W**



V1, V2, and VLA dim. across repeats, eventually switching to pizz; drop notes here and there, until niente

all players continue looping **W** as they wish, until end



dim. across repeats, eventually switching to pizz, until niente